Game Programming Teach Out Cohort

This tuition fee schedule only applies to currently enrolled Online Diploma students commencing prior to August 2020 and who commence Advanced Diploma study in 2022. The program is delivered through a Diploma qualification in the first stage and an Advanced Diploma qualification in the second stage. See the tables below for the fee breakdown.

The VET Student Loans (VSL) program assists eligible learners to pay tuition fees for approved Diploma and Advanced Diploma qualifications. Learners that are not eligible for VSL can access interest-free payment plans to pay their tuition fees for both qualifications.

ICT50215 – Diploma of Digital and Interactive Games

First stage of the Advanced Diploma Study Pathway, online evenings study.

Units of Study		Delivery Details					Fee Information		
Code	Name	Start	End	Weeks	Census Date*	EFTSL**	Unit of Study Fee	Max. VSL Amount^	Student Contribution with Max. VSL^^
Study Period 1									
DIGP111-TO	Introduction to C# *Digital and Interactive Games*	1-Feb-21	11-Jun-21	17	12-Mar-21	0.125	$2,537.50	$2,000.00	$537.50
DIGP112-TO	Production Planning *Digital and Interactive Games*	8-Feb-21	18-Jun-21	17		0.125	$2,537.50	$2,000.00	$537.50
Study Period 2									
DIGP121-TO	Introduction to C++ *Digital and Interactive Games*	26-Apr-21	3-Sep-21	17	31-May-21	0.125	$2,537.50	$2,000.00	$537.50
DIGP122-TO	Maths for Games *Digital and Interactive Games*	3-May-21	10-Sep-21	17		0.125	$2,537.50	$2,000.00	$537.50
Study Period 3									
DIGP133-TO	Code Design and Data Structures *Digital and Interactive Games*	19-Jul-21	26-Nov-21	17	27-Aug-21	0.125	$2,537.50	$2,000.00	$537.50
DIGP134-TO	Production *Digital and Interactive Games*	26-Jul-21	3-Dec-21	17		0.125	$2,537.50	$2,000.00	$537.50
Study Period 4									
DIGP141-TO	Artificial Intelligence for Games *Digital and Interactive Games*	4-Oct-21	3-Dec-21	9	25-Oct-21	0.125	$2,537.50	$2,000.00	$537.50
DIGP142-TO	Cross Platform Development + User Interface Programming *Digital and Interactive Games*	11-Oct-21	10-Dec-21	9		0.125	$2,537.50	$2,000.00	$537.50
						Total Tuition Fee	$20,300.00	$16,000.00	$4,300.00

10702NAT – Advanced Diploma of Professional Game Development

Second stage of the Advanced Diploma Study Pathway, online evenings study.

Units of Study		Delivery Details					Fee Information		
Code	Name	Start#	End#	Weeks	Census Date*	EFTSL**	Unit of Study Fee	Max. VSL Amount^	Student Contribution with Max. VSL^^
Term 1									
ADP111-2	Physics for Games *ADPGD*	7-Feb-22	18-Apr-22	10	25-Feb-22	0.15	$2,430.00	$2,430.00	$0.00
ADP112-2	Computer Graphics *ADPGD*	9-Feb-22	20-Apr-22	10		0.15	$2,430.00	$2,430.00	$0.00
Term 2									
ADP121-2	Complex Game Systems *ADPGD*	25-Apr-22	11-Jul-22	10	13-May-22	0.15	$2,430.00	$2,430.00	$0.00
ADP122-2	Virtual and Extended Realities *ADPGD*	27-Apr-22	13-Jul-22	10		0.15	$2,430.00	$2,430.00	$0.00
Term 3									
ADP131-2	Proof of Concept + Major Production + Online Professional Portfolio *ADPGD*	18-Jul-22	07-Dec-22	20	19-Aug-22	0.4	$6,480.00	$6,480.00	$0.00
						Total Tuition Fee	$16,200.00	$16,200.00	$0.00

*Census date is the last day learners can complete their eCAF to apply for VSL for that Unit of Study or withdraw their enrolment without incurring a debt for that Unit of Study.

**EFTSL stands for Equivalent Full-Time Student Load.

^Max. VSL Amount refers to the Maximum VET Students Loans available for eligible learners per Unit of Study. Maximum VSL accessible for each course is subject to approval by The Department of Education. For more information regarding eligibility or accessing VSL, please speak to your Campus Administration or visit http://www.education.gov.au/vet-student-loans

^^Student Contribution with Max. VSL indicates the amount of tuition fees payable over the amount covered by VSL for eligible learners. VSL Course Caps for 2022 have not yet been determined and may change closer to the commencement date.

 # Start and end dates for 2022 - Please note that 2022 dates are indicative only.