



2022 DOMESTIC STUDENTS - TUITION FEE SCHEDULE SYDNEY MELBOURNE CANBERRA ADELAIDE ONLINE

Recognition of Prior Learning (RPL) 2022

The VET Student Loans (VETSL) program assists eligible learners to pay tuition fees for approved Diploma and Advanced Diploma qualifications. Learners that are not eligible for VSL can access interest-free payment plans to pay their tuition fees over two years.

Recognition of Prior Learning (RPL) can be applied to all Units of Study on offer by AIE. Please refer to individual subjects on offer in the relevant stream of your choice under the heading of;

2022 COURSE FEES FOR DOMESTIC STUDENTS

- **Game Art and Animation**
- **Game Programming**

To find out more information about RPL please refer to the [Learner Handbook](#).

To apply for RPL please complete an [Application for Recognition for Prior Learning \(RPL\) form](#) and pay the RPL application fee.

CUA51115 – Diploma of Visual Arts

Units of Study		Delivery Details					Fee Information			
Code	Name	Start	End	Weeks	Census Date*	EFTSL**	Unit of Study Fee	Max. VSL Amount [^]	Student Contribution with Max. VSL ^{^^}	
RPLDVA121	RPL – Modelling and Texturing	22-Dec-21	18-Feb-22	6	04-Jan-22	0.000000001	\$1,501.20	\$1,501.20	\$0.00	
RPLDVA133	RPL – Digital Lighting and Compositing + 3D Workflow Techniques	22-Dec-21	18-Feb-22	6	04-Jan-22	0.000000001	\$1,501.20	\$1,501.20	\$0.00	

ICT50220 – Diploma of Information Technology

Units of Study		Delivery Details					Fee Information			
Code	Name	Start	End	Weeks	Census Date*	EFTSL**	Unit of Study Fee	Max. VSL Amount [^]	Student Contribution with Max. VSL ^{^^}	
RPLDIT101-P	RPL – C# and Maths for Games	06-Apr-22	17-Jun-22	11	22-Apr-22	0.000000001	\$2,773.75	\$2,773.75	\$0.00	
RPLDITP112	RPL - Introduction to C++	21-Apr-22	26-May-22	5	12-May-22	0.000000001	\$1,981.25	\$1,981.25	\$0.00	

CUA51020 – Diploma of Screen and Media

Units of Study		Delivery Details					Fee Information			
Code	Name	Start	End	Weeks	Census Date*	EFTSL**	Unit of Study Fee	Max. VSL Amount [^]	Student Contribution with Max. VSL ^{^^}	
RPLDSM101-P	RPL – C# and Maths for Games	06-Apr-22	17-Jun-22	11	22-Apr-22	0.000000001	\$2,835.00	\$2,835.00	\$0.00	
RPLDSMP112	RPL - Introduction to C++	21-Apr-22	26-May-22	5	12-May-22	0.000000001	\$2,025.00	\$2,025.00	\$0.00	

10702NAT – Advanced Diploma of Professional Game Development

Units of Study		Delivery Details					Fee Information			
Code	Name	Start	End	Weeks	Census Date*	EFTSL**	Unit of Study Fee	Max. VSL Amount [^]	Student Contribution with Max. VSL ^{^^}	
RPLADP111	RPL – Physics for Games + Computer Graphics	18-Mar-22	20-Apr-22	5	28-Mar-22	0.000000001	\$4,860.00	\$4,860.00	\$0.00	



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***Census date** is the last day learners can complete their eCAF to apply for VETSL for that Unit of Study or withdraw their enrolment without incurring a debt for that Unit of Study.

****EFTSL** stands for Equivalent Full-Time Student Load.

^Max. VETSL Amount refers to the Maximum VET Students Loans available for eligible learners per Unit of Study. Maximum VETSL accessible for each course is subject to approval by The Department of Education. For more information regarding eligibility or accessing VETSL, please speak to your Campus Administration or visit <http://www.education.gov.au/vet-student-loans>

^^Student Contribution with Max. VETSL indicates the amount of tuition fees payable over the amount covered by VETSL for eligible learners. VETSL Course Caps for 2023 have not yet been determined and may change closer to the commencement date.

Start and end dates for 2023 - Please note that 2023 dates are indicative only.