



# 2020 Student Annual Tuition Fees

## For courses approved for funding under Victorian Skills First Program

The student tuition fees as published are subject to change given individual circumstances at enrolment. Training is delivered with Victorian State Government subsidies to eligible students.

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### Diploma of Screen and Media (Art) – CUA51015

Full Fee:	\$20,300
VTG Available (for eligible students):	\$5,640
*Cost after Subsidy:	\$14,660

### Diploma of Screen and Media (Design) – CUA51015

Full Fee:	\$20,300
VTG Available (for eligible students):	\$5,070
*Cost after Subsidy:	\$15,230

### Diploma of Digital and Interactive Games – ICT50215

Full Fee:	\$20,300
VTG Available (for eligible students):	\$4,235
*Cost after Subsidy:	\$16,065

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### Advanced Diploma of Professional Game Development (Game Art) - 10702NAT

Full Fee:	\$20,500
VTG Available (for eligible students):	\$4,860
*Cost after Subsidy:	\$15,640

### Advanced Diploma of Professional Game Development (Design) - 10702NAT

Full Fee:	\$20,500
VTG Available (for eligible students):	\$5,400
*Cost after Subsidy:	\$15,100

### Advanced Diploma of Professional Game Development (Programming) - 10702NAT

Full Fee:	\$20,500
VTG Available (for eligible students):	\$4,320
*Cost after Subsidy:	\$16,180

### Advanced Diploma of Screen and Media – CUA60615

Full Fee:	\$20,500
VTG Available (for eligible students):	\$3,270
*Cost after Subsidy:	\$17,230

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\*The Cost after Subsidy may be fully or partially covered for any student eligible for Vet Student Loans (VSL). For more information on VSL amounts please refer to the Tuition Fee Schedule – Melbourne 2020 [here](#).