## **Recognition of Prior Learning (RPL) 2021**

Recognition of Prior Learning (RPL) can be applied to all Units of Study on offer by AIE. Please refer to individual subjects on offer in the relevant stream of your choice under the heading of;

## **2021 COURSE FEES FOR AUSTRALIAN STUDENTS**

- 3D Animation And Visual Effects For Film
- Game Art And Animation
- Game Design And Production
- Game Programming

In order to find out more information about RPL please refer to the Learner Handbook.

To apply for RPL please complete an Application for Recognition for Prior Learning (RPL) form and pay the application fee.

## 10702NAT - Advanced Diploma of Professional Game Development

Units of Study		Delivery Details					Fee Information		
Code	Name	Start	End	Weeks	Census Date*	EFTSL**	Unit of Study Fee	Max. VSL Amount^	Student Contribution with Max. VSL^^
Study Period 1									
RPLPOCS1	RPL – Proof of Concept  ADPGD	19-Apr-21	18-Jun-21	9	7-May-21	0.000000001	\$3,977.50	\$2,974.26	\$1,003.24

<sup>\*</sup>Census date is the last day learners can complete their eCAF to apply for VSL for that Unit of Study or withdraw their enrolment without incurring a debt for that Unit of Study.

# Start and end dates for 2022 - Please note that 2022 dates are indicative only.

<sup>\*\*</sup>EFTSL stands for Equivalent Full-Time Student Load.

**<sup>^</sup>Max. VSL Amount** refers to the Maximum VET Students Loans available for eligible learners per Unit of Study. Maximum VSL accessible for each course is subject to approval by The Department of Education. For more information regarding eligibility or accessing VSL, please speak to your Campus Administration or visit <a href="http://www.education.gov.au/vet-student-loans">http://www.education.gov.au/vet-student-loans</a>

<sup>^^</sup>Student Contribution with Max. VSL indicates the amount of tuition fees payable over the amount covered by VSL for eligible learners. VSL Course Caps for 2022 have not yet been determined and may change closer to the commencement date.