



2020 DOMESTIC STUDENTS - TUITION FEE SCHEDULE

SYDNEY MELBOURNE CANBERRA ADELAIDE ONLINE

Game Art and Animation July 2020 Intake

The total cost of the Game Art and Animation Program is \$41,800 over two years. The program is delivered through a Diploma qualification in the first year and an Advanced Diploma qualification in the second year. See the tables below for the fee breakdown.

The VET Student Loans (VSL) program assists eligible learners to pay tuition fees for approved Diploma and Advanced Diploma qualifications. VSL does not cover the total tuition fee. There is a student contribution amount of \$4,507 for Learners enrolled in the first year of this program (2020) and \$5,423 for Learners enrolled in the second year of this program (2021).

Learners that are not eligible for VSL can access interest-free payment plans to pay their tuition fees over two years.

CUA51015 – Diploma of Screen and Media

First year of the Advanced Diploma Study Pathway, full-time study on campus and online.

Units of Study for 2020		Delivery Details					Fee Information			
Code [#]	Name	Start	End	Weeks	Census Date*	EFTSL**	Unit of Study Fee	Max. VSL Amount [^]	Student Contribution with Max. VSL ^{^^}	
DSM104X-A	Modelling Techniques and Digital Environments Art	13-Jul-20	14-Aug-20	5	24-Jul-20	0.35	\$7,105.00	\$5,527.55	\$1,577.45	
DSM105X-A	Character Animation and Modelling Art	17-Aug-20	9-Oct-20	7	28-Aug-20	0.35	\$7,105.00	\$5,527.55	\$1,577.45	
DSM106X-A	Lighting, Compositing and Production Art	12-Oct-20	4-Dec-20	8	23-Oct-20	0.30	\$6,090.00	\$4,737.90	\$1,352.10	
Total Tuition Fee							\$20,300.00	\$15,793.00	\$4,507.00	

10702NAT – Advanced Diploma of Professional Game Development

Second year of Advanced Diploma Study Pathway, full-time study on campus and online.

Learners commence this qualification in 2021 pending successful completion of the first year of the Advanced Diploma Study Pathway.

Units of Study for 2021		Delivery Details					Fee Information			
Code	Name	Start	End	Weeks	Census Date*	EFTSL**	Unit of Study Fee	Max. VSL Amount [^]	Student Contribution with Max. VSL ^{^^}	
PGD201-A	Game Environments ADPGD	1-Feb-21	16-Apr-21	10	19-Feb-21	0.35	\$7,525.00	\$5,626.95	\$1,898.05	
PGD202-A	Game Characters ADPGD	19-Apr-21	6-Aug-21	14	14-May-21	0.35	\$7,525.00	\$5,626.95	\$1,898.05	
PGD203-A	Major Production ADPGD	9-Aug-21	3-Dec-21	16	3-Sep-21	0.30	\$6,450.00	\$4,823.10	\$1,626.90	
Total Tuition Fee							\$21,500.00	\$16,077.00	\$5,423.00	

***Census date** is the last day learners can complete their eCAF to apply for VSL for that Unit of Study or withdraw their enrolment without incurring a debt for that Unit of Study.

****EFTSL** stands for Equivalent Full-Time Student Load.

^Max. VSL Amount refers to the Maximum VET Students Loans available for eligible learners per Unit of Study. Maximum VSL accessible for each course is determined by the Department of Education. For more information regarding eligibility or accessing VSL, please speak to your Campus Administration or visit <http://www.education.gov.au/vet-student-loans>

^^Student Contribution with Max. VSL indicates the amount of tuition fees payable over the amount covered by VSL for eligible learners.

Code[#] The variable X in the Unit of Study code specifies campus: S for Sydney, M for Melbourne, A for Adelaide, C for Canberra and O for Online.