



Sydney Campus 2020 Tuition Fee Schedule Domestic Students

Units of Study and Tuition fees listed are applicable to 2020 study periods only.

2020 Tuition fees:

- Diploma qualifications:
 - o \$20,300 for full time 2020 academic study year
- Advanced Diploma qualifications:
 - o Year 1 - \$20,300 for full time 2020 academic study year (Advanced Diplomas are 2-year full time courses. Total cost for 2020 & 2021 is \$41,800).
 - o Year 2 - \$20,500 for full time 2020 academic study year
- Graduate Diploma qualifications:
 - o \$18,500 for full time 2020 academic study year

Maximum VET Student Loans (VSL) for this course: \$15,793.00

Student Contribution: \$4,507.00

*Payment Plan Example
10 Feb 2020 - 14 Dec 2020 (23 payments)*

\$4,507.00 / 23 = \$195.96 per fortnight

All Units of Study listed are delivered On Campus.

The number of weeks listed for each Unit of Study is the number of teaching weeks and does not include holiday breaks

CUA51015 – Diploma of Screen and Media
ART

1st Year of Advanced Diploma Program (Game Art and Film VFX)

Full year study at 20 hours per week

Unit of Study		Delivery Details					Fee Information		
Code	Name	Start	End	# Weeks	Census Date*	EFTSL**	Unit of Study Fee	Max. VSL Amount^	Student Contribution with Max. VSL~
DSM101S-A	Modelling Techniques and Digital Environments - Art	3-Feb-20	17-Apr-20	10	21-Feb-20	0.35	\$7,105.00	\$5,527.55	\$1,577.45
DSM102S-A	Character Animation and Modelling - Art	20-Apr-20	31-Jul-20	13	15-May-20	0.35	\$7,105.00	\$5,527.55	\$1,577.45
DSM103S-A	Lighting, Compositing and Production - Art	3-Aug-20	4-Dec-20	17	28-Aug-20	0.3	\$6,090.00	\$4,737.90	\$1,352.10

Intensive study over six months at 40 hours per week - Commencing in July

Unit of Study		Delivery Details					Fee Information		
Code	Name	Start	End	# Weeks	Census Date*	EFTSL**	Unit of Study Fee	Max. VSL Amount^	Student Contribution with Max. VSL~
DSM107S-A	Modelling Techniques and Digital Environments Art	13-Jul-20	14-Aug-20	5	24-Jul-20	0.35	\$7,105.00	\$5,527.55	\$1,577.45
DSM108S-A	Character Animation and Modelling Art	17-Aug-20	9-Oct-20	7	28-Aug-20	0.35	\$7,105.00	\$5,527.55	\$1,577.45
DSM109S-A	Lighting, Compositing and Production Art	12-Oct-20	4-Dec-20	8	23-Oct-20	0.3	\$6,090.00	\$4,737.90	\$1,352.10

- * The Census Date for a Unit of study is the last day you can:
- complete the eCAF to apply for VSL for that Unit of Study, or
 - withdraw your enrolment without incurring a debt for that Unit of Study.

** Equivalent full-time student load.

^ VSL is available for all courses listed above for students who meet the eligibility requirements. The Maximum listed above is applicable if enrolled in VSL for 3 Units of Study associated with the qualification and commenced studies in the qualification in 2020. Maximum VSL accessible for each course is subject to approval by The Department of Education. For more information regarding eligibility or accessing VSL, please speak to your Campus Administration or visit <http://www.education.gov.au/vet-student-loans>.

~ If the full amount of the VSL available to this course is accessed, the above is the amount students will be expected to pay upfront per Unit of Study (this includes the option of paying via a payment plan)

Sydney Campus 2020 Tuition Fee Schedule Domestic Students

Units of Study and Tuition fees listed are applicable to 2020 study periods only.

2020 Tuition fees:

- Diploma qualifications:
 - o \$20,300 for full time 2020 academic study year
- Advanced Diploma qualifications:
 - o Year 1 - \$20,300 for full time 2020 academic study year (Advanced Diplomas are 2-year full time courses. Total cost for 2020 & 2021 is \$41,800).
 - o Year 2 - \$20,500 for full time 2020 academic study year
- Graduate Diploma qualifications:
 - o \$18,500 for full time 2020 academic study year

Maximum VET Student Loans (VSL) for this course: \$15,793.00

Student Contribution: \$4,507.00

*Payment Plan Example
10 Feb 2020 - 14 Dec 2020 (23 payments)*

\$4,507.00 / 23 = \$195.96 per fortnight

All Units of Study listed are delivered On Campus.

The number of weeks listed for each Unit of Study is the number of teaching weeks and does not include holiday breaks

CUA51015 – Diploma of Screen and Media
DESIGN
1st Year of Advanced Diploma Program

Full year study at 20 hours per week

Unit of Study		Delivery Details					Fee Information		
Code	Name	Start	End	# Weeks	Census Date*	EFTSL**	Unit of Study Fee	Max. VSL Amount^	Student Contribution with Max. VSL~
DSM101S-D	Introduction to Video Games Development Game Design	3-Feb-20	8-May-20	13	24-Feb-20	0.325	\$7,105.00	\$5,527.55	\$1,577.45
DSM102S-D	Intermediate Video Games Development Game Design	11-May-20	21-Aug-20	13	1-Jun-20	0.325	\$7,105.00	\$5,527.55	\$1,577.45
DSM103S-D	Advanced Video Games Development Game Design	24-Aug-20	4-Dec-20	14	14-Sep-20	0.35	\$6,090.00	\$4,737.90	\$1,352.10

Intensive study over six months at 40 hours per week - Commencing in July

Unit of Study		Delivery Details					Fee Information		
Code	Name	Start	End	# Weeks	Census Date*	EFTSL**	Unit of Study Fee	Max. VSL Amount^	Student Contribution with Max. VSL~
DSM107S-D	Introduction to Video Games Development Game Design	13-Jul-20	21-Aug-20	6	20-Jul-20	0.35	\$7,105.00	\$5,527.55	\$1,577.45
DSM108S-D	Intermediate Video Games Development Game Design	24-Aug-20	16-Oct-20	7	4-Sep-20	0.35	\$7,105.00	\$5,527.55	\$1,577.45
DSM109S-D	Advanced Video Games Development Game Design	19-Oct-20	4-Dec-20	7	30-Oct-20	0.3	\$6,090.00	\$4,737.90	\$1,352.10

* The Census Date for a Unit of study is the last day you can:
 • complete the eCAF to apply for VSL for that Unit of Study, or
 • withdraw your enrolment without incurring a debt for that Unit of Study.

** Equivalent full-time student load.

^ VSL is available for all courses listed above for students who meet the eligibility requirements. The Maximum listed above is applicable if enrolled in VSL for 3 Units of Study associated with the qualification and commenced studies in the qualification in 2020. Maximum VSL accessible for each course is subject to approval by The Department of Education. For more information regarding eligibility or accessing VSL, please speak to your Campus Administration or visit <http://www.education.gov.au/vet-student-loans>.

~ If the full amount of the VSL available to this course is accessed, the above is the amount students will be expected to pay upfront per Unit of Study (this includes the option of paying via a payment plan)

Sydney Campus 2020 Tuition Fee Schedule Domestic Students

Units of Study and Tuition fees listed are applicable to 2020 study periods only.

2020 Tuition fees:

- Diploma qualifications:
 - o \$20,300 for full time 2020 academic study year
- Advanced Diploma qualifications:
 - o Year 1 - \$20,300 for full time 2020 academic study year (Advanced Diplomas are 2-year full time courses. Total cost for 2020 & 2021 is \$41,800).
 - o Year 2 - \$20,500 for full time 2020 academic study year
- Graduate Diploma qualifications:
 - o \$18,500 for full time 2020 academic study year

Maximum VET Student Loans (VSL) for this course: \$15,793.00

Student Contribution: \$4,507.00

Payment Plan Example
10 Feb 2020 - 14 Dec 2020 (23 payments)

$\$4,507.00 / 23 = \195.96 per fortnight

All Units of Study listed are delivered On Campus.

The number of weeks listed for each Unit of Study is the number of teaching weeks and does not include holiday breaks

ICT50215 - Diploma of Digital and Interactive Games PROGRAMMING 1st Year of Advanced Diploma Program

Full year study at 20 hours per week

Unit of Study		Delivery Details					Fee Information		
Code	Name	Start	End	# Weeks	Census Date*	EFTSL**	Unit of Study Fee	Max. VSL Amount^	Student Contribution with Max. VSL~
DIG101S-P	Introduction to 3D Games Development Techniques Game Programming	3-Feb-20	24-Apr-20	11	21-Feb-20	0.35	\$7,105.00	\$5,527.55	\$1,577.45
DIG102S-P	Intermediate 3D Games Development Techniques Game Programming	27-Apr-20	21-Aug-20	15	22-May-20	0.35	\$7,105.00	\$5,527.55	\$1,577.45
DIG103S-P	Advanced 3D Games Development Techniques Game Programming	24-Aug-20	4-Dec-20	14	14-Sep-20	0.3	\$6,090.00	\$4,737.90	\$1,352.10

Intensive study over six months at 40 hours per week - Commencing in July

Unit of Study		Delivery Details					Fee Information		
Code	Name	Start	End	# Weeks	Census Date*	EFTSL**	Unit of Study Fee	Max. VSL Amount^	Student Contribution with Max. VSL~
DIG107S-P	Introduction to 3D Games Development Techniques Game Programming	13-Jul-20	21-Aug-20	6	20-Jul-20	0.35	\$7,105.00	\$5,527.55	\$1,577.45
DIG108S-P	Intermediate 3D Games Development Techniques Game Programming	24-Aug-20	16-Oct-20	7	04-Sep-20	0.35	\$7,105.00	\$5,527.55	\$1,577.45
DIG109S-P	Advanced 3D Games Development Techniques Game Programming	19-Oct-20	4-Dec-20	7	30-Oct-20	0.3	\$6,090.00	\$4,737.90	\$1,352.10

* The Census Date for a Unit of study is the last day you can:
 • complete the eCAF to apply for VSL for that Unit of Study, or
 • withdraw your enrolment without incurring a debt for that Unit of Study.

** Equivalent full-time student load.

^ VSL is available for all courses listed above for students who meet the eligibility requirements. The Maximum listed above is applicable if enrolled in VSL for 3 Units of Study associated with the qualification and commenced studies in the qualification in 2020. Maximum VSL accessible for each course is subject to approval by The Department of Education. For more information regarding eligibility or accessing VSL, please speak to your Campus Administration or visit <http://www.education.gov.au/vet-student-loans>.

~ If the full amount of the VSL available to this course is accessed, the above is the amount students will be expected to pay upfront per Unit of Study (this includes the option of paying via a payment plan)

10702NAT - Advanced Diploma of Professional Game Development

GAME ART

1st Year

Full year study at 20 hours per week

Unit of Study		Delivery Details					Fee Information		
Code	Name	Start	End	# Weeks	Census Date*	EFTSL**	Unit of Study Fee	Max. VSL Amount^	Student Contribution with Max. VSL~
PGD101S-A	Introduction to 3D Games Development Techniques - Game Art	3-Feb-20	17-Apr-20	10	17-Feb-20	0.35	\$7,105.00	\$2,763.78	\$4,341.22
PGD102S-A	Intermediate 3D Games Development Techniques - Game Art	20-Apr-20	31-Jul-20	13	11-May-20	0.35	\$7,105.00	\$2,763.78	\$4,341.22
PGD103S-A	Advanced 3D Games Development Techniques - Game Art	3-Aug-20	4-Dec-20	17	28-Aug-20	0.3	\$6,090.00	\$2,368.94	\$3,721.06

Intensive study over six months at 40 hours per week - Commencing in July

Unit of Study		Delivery Details					Fee Information		
Code	Name	Start	End	# Weeks	Census Date*	EFTSL**	Unit of Study Fee	Max. VSL Amount^	Student Contribution with Max. VSL~
PGD104S-A	Introduction to 3D Games Development Technique - Game Art	13-Jul-20	14-Aug-20	5	20-Jul-20	0.35	\$7,105.00	\$2,763.78	\$4,341.22
PGD105S-A	Intermediate 3D Games Development Technique - Game Art	17-Aug-20	9-Oct-20	7	28-Aug-20	0.35	\$7,105.00	\$2,763.78	\$4,341.22
PGD106S-A	Advanced 3D Games Development Techniques - Game Art	12-Oct-20	4-Dec-20	8	30-Oct-20	0.3	\$6,090.00	\$2,368.94	\$3,721.06

2nd Year

Full year study at 20 hours per week

Unit of Study		Delivery Details					Fee Information		
Code	Name	Start	End	# Weeks	Census Date*	EFTSL**	Unit of Study Fee	Max. VSL Amount^	Student Contribution with Max. VSL~
PGD201S-A	Advanced 3D Games Tools & Techniques - Game Art	3-Feb-20	17-Apr-20	10	17-Feb-20	0.35	\$7,175.00	\$2,763.78	\$4,411.22
PGD202S-A	Games Development Pre-Production - Game Art	20-Apr-20	7-Aug-20	14	11-May-20	0.35	\$7,175.00	\$2,763.78	\$4,411.22
PGD203S-A	Games Development Production - Game Art	10-Aug-20	4-Dec-20	16	04-Sep-20	0.3	\$6,150.00	\$2,368.94	\$3,781.06

* The census date for a Unit of study is the last day you can:

- Complete the eCAF to apply for a VSL for that Unit of Study, or
- Withdraw your enrolment without incurring a debt for that Unit of Study.

** Equivalent full-time student load.

^ VSL is available for all courses listed above for students who meet the eligibility requirements. The Maximum listed above is applicable if enrolled in VSL for 3 Units of Study associated with the qualification and commenced studies in the qualification in 2020, it is applied across the course. For enrolment in the full Advanced Diploma, the maximum is applied across the 2 years of the course. Maximum VSL accessible for each course is subject to approval by The Department of Education. For more information regarding eligibility or accessing VSL, please speak to your Campus Administration or visit <http://www.education.gov.au/vet-student-loans>.

~ If the full amount of the VSL available to this course is accessed, the above is the amount students will be expected to pay upfront per Unit of Study (this includes the option of paying via a payment plan)

10702NAT - Advanced Diploma of Professional Game Development

GAME ART

2nd Year of Advanced Diploma Program

Full year study at 20 hours per week

Unit of Study		Delivery Details					Fee Information		
Code	Name	Start	End	# Weeks	Census Date*	EFTSL**	Unit of Study Fee	Max. VSL Amount^	Student Contribution with Max. VSL~
PGD201S-A	Advanced 3D Games Tools & Techniques - Game Art	3-Feb-20	17-Apr-20	10	17-Feb-20	0.35	\$7,175.00	\$5,527.55	\$1,647.45
PGD202S-A	Games Development Pre-Production - Game Art	20-Apr-20	7-Aug-20	14	11-May-20	0.35	\$7,175.00	\$5,527.55	\$1,647.45
PGD203S-A	Games Development Production - Game Art	10-Aug-20	4-Dec-20	16	04-Sep-20	0.3	\$6,150.00	\$4,737.90	\$1,412.10

* The census date for a Unit of study is the last day you can:

- Complete the eCAF to apply for a VET Student Loan for that Unit of Study, or
- Withdraw your enrolment without incurring a debt for that Unit of Study.

** Equivalent full-time student load.

^ VET Student Loans are available for all courses listed above for students who meet the eligibility requirements. The Maximum listed above is applicable if enrolled in VSL for 3 Units of Study associated with the qualification and commenced studies in the qualification in 2020. Maximum VSL accessible for each course is subject to approval by The Department of Education. For more information regarding eligibility or accessing VET Student Loans, please speak to your Campus Administration or visit <http://www.education.gov.au/vet-student-loans>.

~ If the full amount of the VET Student Loan available to this course is accessed, the above is the amount students will be expected to pay upfront per Unit of Study (this includes the option of paying via a payment plan)

10702NAT - Advanced Diploma of Professional Game Development

GAME DESIGN

1st Year

Full year study at 20 hours per week

Unit of Study		Delivery Details					Fee Information		
Code	Name	Start	End	# Weeks	Census Date*	EFTSL**	Unit of Study Fee	Max. VSL Amount^	Student Contribution with Max. VSL~
PGD101S-D	Introduction to Video Games Development Game Design	3-Feb-20	8-May-20	13	24-Feb-20	0.35	\$7,105.00	\$2,763.78	\$4,341.22
PGD102S-D	Intermediate Video Games Development Game Design	11-May-20	21-Aug-20	13	01-Jun-20	0.35	\$7,105.00	\$2,763.78	\$4,341.22
PGD103S-D	Advanced Video Games Development Game Design	24-Aug-20	4-Dec-20	14	14-Sep-20	0.3	\$6,090.00	\$2,368.94	\$3,721.06

Intensive study over six months at 40 hours per week - Commencing in July

Unit of Study		Delivery Details					Fee Information		
Code	Name	Start	End	# Weeks	Census Date*	EFTSL**	Unit of Study Fee	Max. VSL Amount^	Student Contribution with Max. VSL~
PGD104S-D	Introduction to Video Games Development Game Design	13-Jul-20	21-Aug-20	6	20-Jul-20	0.35	\$7,105.00	\$2,763.78	\$4,341.22
PGD105S-D	Intermediate Video Games Development Game Design	24-Aug-20	16-Oct-20	7	04-Sep-20	0.35	\$7,105.00	\$2,763.78	\$4,341.22
PGD106S-D	Advanced Video Games Development Game Design	19-Oct-20	4-Dec-20	7	30-Oct-20	0.3	\$6,090.00	\$2,368.94	\$3,721.06

2nd Year

Full year study at 20 hours per week

Unit of Study		Delivery Details					Fee Information		
Code	Name	Start	End	# Weeks	Census Date*	EFTSL**	Unit of Study Fee	Max. VSL Amount^	Student Contribution with Max. VSL~
PGD201S-D	Advanced Video Games Development Game Design	3-Feb-20	17-Apr-20	10	17-Feb-20	0.35	\$7,175.00	\$2,763.78	\$4,411.22
PGD202S-D	Games Development Pre-Production - Game Design	20-Apr-20	7-Aug-20	14	11-May-20	0.35	\$7,175.00	\$2,763.78	\$4,411.22
PGD203S-D	Games Development Production - Game Design	10-Aug-20	4-Dec-20	16	04-Sep-20	0.3	\$6,150.00	\$2,368.94	\$3,781.06

* The census date for a Unit of study is the last day you can:

- Complete the eCAF to apply for a VSL for that Unit of Study, or
- Withdraw your enrolment without incurring a debt for that Unit of Study.

** Equivalent full-time student load.

^ VSL is available for all courses listed above for students who meet the eligibility requirements. The Maximum listed above is applicable if enrolled in VSL for 3 Units of Study associated with the qualification and commenced studies in the qualification in 2020, it is applied across the course. For enrolment in the full Advanced Diploma, the maximum is applied across the 2 years of the course. Maximum VSL accessible for each course is subject to approval by The Department of Education. For more information regarding eligibility or accessing VSL, please speak to your Campus Administration or visit <http://www.education.gov.au/vet-student-loans>.

~ If the full amount of the VSL available to this course is accessed, the above is the amount students will be expected to pay upfront per Unit of Study (this includes the option of paying via a payment plan)

10702NAT - Advanced Diploma of Professional Game Development

GAME DESIGN

2nd Year of Advanced Diploma Program

Full year study at 20 hours per week

Unit of Study		Delivery Details					Fee Information		
Code	Name	Start	End	# Weeks	Census Date*	EFTSL**	Unit of Study Fee	Max. VSL Amount^	Student Contribution with Max. VSL~
PGD201S-D	Advanced Video Games Development Game Design	3-Feb-20	17-Apr-20	10	17-Feb-20	0.35	\$7,175.00	\$5,527.55	\$1,647.45
PGD202S-D	Games Development Pre-Production - Game Design	20-Apr-20	7-Aug-20	14	11-May-20	0.35	\$7,175.00	\$5,527.55	\$1,647.45
PGD203S-D	Games Development Production - Game Design	10-Aug-20	4-Dec-20	16	04-Sep-20	0.3	\$6,150.00	\$4,737.90	\$1,412.10

* The census date for a Unit of study is the last day you can:

- Complete the eCAF to apply for a VET Student Loan for that Unit of Study, or
- Withdraw your enrolment without incurring a debt for that Unit of Study.

** Equivalent full-time student load.

^ VET Student Loans are available for all courses listed above for students who meet the eligibility requirements. The Maximum listed above is applicable if enrolled in VSL for 3 Units of Study associated with the qualification and commenced studies in the qualification in 2020. Maximum VSL accessible for each course is subject to approval by The Department of Education. For more information regarding eligibility or accessing VET Student Loans, please speak to your Campus Administration or visit <http://www.education.gov.au/vet-student-loans>.

~ If the full amount of the VET Student Loan available to this course is accessed, the above is the amount students will be expected to pay upfront per Unit of Study (this includes the option of paying via a payment plan)

10702NAT - Advanced Diploma of Professional Game Development

GAME PROGRAMMING

1st Year

Full year study at 20 hours per week

Unit of Study		Delivery Details					Fee Information		
Code	Name	Start	End	# Weeks	Census Date*	EFTSL**	Unit of Study Fee	Max. VSL Amount^	Student Contribution with Max. VSL~
PGD101S-P	Introduction to 3D Games Development Techniques - Game Programming	3-Feb-20	24-Apr-20	11	21-Feb-20	0.35	\$7,105.00	\$2,763.78	\$4,341.22
PGD102S-P	Intermediate 3D Games Development Techniques - Game Programming	27-Apr-20	21-Aug-20	15	22-May-20	0.35	\$7,105.00	\$2,763.78	\$4,341.22
PGD103S-P	Advanced 3D Games Development Techniques - Game Programming	24-Aug-20	4-Dec-20	14	14-Sep-20	0.3	\$6,090.00	\$2,368.94	\$3,721.06

Intensive study over six months at 40 hours per week - Commencing in July

Unit of Study		Delivery Details					Fee Information		
Code	Name	Start	End	# Weeks	Census Date*	EFTSL**	Unit of Study Fee	Max. VSL Amount^	Student Contribution with Max. VSL~
PGD104S-P	Introduction to 3D Games Development Techniques - Game Programming	13-Jul-20	21-Aug-20	6	20-Jul-20	0.35	\$7,105.00	\$2,763.78	\$4,341.22
PGD105S-P	Intermediate 3D Games Development Techniques - Game Programming	24-Aug-20	16-Oct-20	7	04-Sep-20	0.35	\$7,105.00	\$2,763.78	\$4,341.22
PGD106S-P	Advanced 3D Games Development Techniques - Game Programming	19-Oct-20	4-Dec-20	7	30-Oct-20	0.3	\$6,090.00	\$2,368.94	\$3,721.06

2nd Year

Full year study at 20 hours per week

Unit of Study		Delivery Details					Fee Information		
Code	Name	Start	End	# Weeks	Census Date*	EFTSL**	Unit of Study Fee	Max. VSL Amount^	Student Contribution with Max. VSL~
PGD201S-P	Advanced 3D Games Tools & Techniques - Game Programming	3-Feb-20	1-May-20	12	21-Feb-20	0.35	\$7,175.00	\$2,763.78	\$4,411.22
PGD202S-P	Games Development Pre-Production - Game Programming	4-May-20	7-Aug-20	12	25-May-20	0.35	\$7,175.00	\$2,763.78	\$4,411.22
PGD203S-P	Games Development Production - Game Programming	10-Aug-20	4-Dec-20	16	04-Sep-20	0.3	\$6,150.00	\$2,368.94	\$3,781.06

* The census date for a Unit of study is the last day you can:

- Complete the eCAF to apply for a VSL for that Unit of Study, or
- Withdraw your enrolment without incurring a debt for that Unit of Study.

** Equivalent full-time student load.

^ VSL is available for all courses listed above for students who meet the eligibility requirements. The Maximum listed above is applicable if enrolled in VSL for 3 Units of Study associated with the qualification and commenced studies in the qualification in 2020, it is applied across the course. For enrolment in the full Advanced Diploma, the maximum is applied across the 2 years of the course. Maximum VSL accessible for each course is subject to approval by The Department of Education. For more information regarding eligibility or accessing VSL, please speak to your Campus Administration or visit <http://www.education.gov.au/vet-student-loans>.

~ If the full amount of the VSL available to this course is accessed, the above is the amount students will be expected to pay upfront per Unit of Study (this includes the option of paying via a payment plan)

10702NAT - Advanced Diploma of Professional Game Development
 GAME PROGRAMMING
 2nd Year of Advanced Diploma Program

Full year study at 20 hours per week

Unit of Study		Delivery Details					Fee Information		
Code	Name	Start	End	# Weeks	Census Date*	EFTSL**	Unit of Study Fee	Max. VSL Amount^	Student Contribution with Max. VSL~
PGD201S-P	Advanced 3D Games Tools & Techniques - Game Programming	3-Feb-20	1-May-20	12	21-Feb-20	0.35	\$7,175.00	\$5,527.55	\$1,647.45
PGD202S-P	Games Development Pre-Production - Game Programming	4-May-20	7-Aug-20	12	25-May-20	0.35	\$7,175.00	\$5,527.55	\$1,647.45
PGD203S-P	Games Development Production - Game Programming	10-Aug-20	4-Dec-20	16	04-Sep-20	0.3	\$6,150.00	\$4,737.90	\$1,412.10

* The census date for a Unit of study is the last day you can:

- Complete the eCAF to apply for a VET Student Loan for that Unit of Study, or
- Withdraw your enrolment without incurring a debt for that Unit of Study.

** Equivalent full-time student load.

^ VET Student Loans are available for all courses listed above for students who meet the eligibility requirements. The Maximum listed above is applicable if enrolled in VSL for 3 Units of Study associated with the qualification and commenced studies in the qualification in 2020. Maximum VSL accessible for each course is subject to approval by The Department of Education. For more information regarding eligibility or accessing VET Student Loans, please speak to your Campus Administration or visit <http://www.education.gov.au/vet-student-loans>.

~ If the full amount of the VET Student Loan available to this course is accessed, the above is the amount students will be expected to pay upfront per Unit of Study (this includes the option of paying via a payment plan)

CUA60615: Advanced Diploma of Screen and Media

VFX

1st Year

Full year study at 20 hours per week

Unit of Study		Delivery Details					Fee Information		
Code	Name	Start	End	# Weeks	Census Date*	EFTSL**	Unit of Study Fee	Max. VSL Amount^	Student Contribution with Max. VSL~
SM101S	Modelling Techniques and Digital Environments - Screen Art	3-Feb-20	17-Apr-20	10	17-Feb-20	0.35	\$7,105.00	\$2,763.78	\$4,341.22
SM102S	Character Animation and Modelling - Screen Art	20-Apr-20	31-Jul-20	13	11-May-20	0.35	\$7,105.00	\$2,763.78	\$4,341.22
SM103S	Lighting, Compositing and Production - Screen Art	3-Aug-20	4-Dec-20	17	28-Aug-20	0.3	\$6,090.00	\$2,368.94	\$3,721.06

Intensive study over six months at 40 hours per week - Commencing in July

Unit of Study		Delivery Details					Fee Information		
Code	Name	Start	End	# Weeks	Census Date*	EFTSL**	Unit of Study Fee	Max. VSL Amount^	Student Contribution with Max. VSL~
SM104S	Modelling Techniques and Digital Environments - Screen Art	13-Jul-20	14-Aug-20	5	20-Jul-20	0.35	\$7,105.00	\$2,763.78	\$4,341.22
SM105S	Character Animation and Modelling - Screen Art	17-Aug-20	9-Oct-20	7	28-Aug-20	0.35	\$7,105.00	\$2,763.78	\$4,341.22
SM106S	Lighting, Compositing and Production - Screen Art	12-Oct-20	4-Dec-20	8	23-Oct-20	0.3	\$6,090.00	\$2,368.94	\$3,721.06

2nd Year

Full year study at 20 hours per week

Unit of Study		Delivery Details					Fee Information		
Code	Name	Start	End	# Weeks	Census Date*	EFTSL**	Unit of Study Fee	Max. VSL Amount^	Student Contribution with Max. VSL~
SM201S	Advanced Media Tools and Techniques - Screen Art	3-Feb-20	17-Apr-20	10	17-Feb-20	0.35	\$7,175.00	\$2,763.78	\$4,411.22
SM202S	Professional Development - Screen Art	20-Apr-20	31-Jul-20	13	11-May-20	0.35	\$7,175.00	\$2,763.78	\$4,411.22
SM203S	Film Production - Screen Art	3-Aug-20	4-Dec-20	17	28-Aug-20	0.3	\$6,150.00	\$2,368.94	\$3,781.06

* The Census Date for a Unit of study is the last day you can:

- complete the eCAF to apply for VSL for that Unit of Study, or
- withdraw your enrolment without incurring a debt for that Unit of Study.

** Equivalent full-time student load.

^ VSL is available for all courses listed above for students who meet the eligibility requirements. The Maximum listed above is applicable if enrolled in VSL for 3 Units of Study associated with the qualification and commenced studies in the qualification in 2020. Maximum VSL accessible for each course is subject to approval by The Department of Education. For more information regarding eligibility or accessing VSL, please speak to your Campus Administration or visit <http://www.education.gov.au/vet-student-loans>.

~ If the full amount of the VSL available to this course is accessed, the above is the amount students will be expected to pay upfront per Unit of Study (this includes the option of paying via a payment plan)

CUA60615: Advanced Diploma of Screen and Media
VFX

2nd Year of Advanced Diploma Program

Full year study at 20 hours per week

Unit of Study		Delivery Details					Fee Information		
Code	Name	Start	End	# Weeks	Census Date*	EFTSL**	Unit of Study Fee	Max. VSL Amount^	Student Contribution with Max. VSL~
SM201S	Advanced Media Tools and Techniques - Screen Art	3-Feb-20	17-Apr-20	10	17-Feb-20	0.35	\$7,175.00	\$5,527.55	\$1,647.45
SM202S	Professional Development - Screen Art	20-Apr-20	31-Jul-20	13	11-May-20	0.35	\$7,175.00	\$5,527.55	\$1,647.45
SM203S	Film Production - Screen Art	3-Aug-20	4-Dec-20	17	28-Aug-20	0.3	\$6,150.00	\$4,737.90	\$1,412.10

* The census date for a Unit of study is the last day you can:

- Complete the eCAF to apply for a VET Student Loan for that Unit of Study, or
- Withdraw your enrolment without incurring a debt for that Unit of Study.

** Equivalent full-time student load.

^ VET Student Loans are available for all courses listed above for students who meet the eligibility requirements. The Maximum listed above is applicable if enrolled in VSL for 3 Units of Study associated with the qualification and commenced studies in the qualification in 2020. Maximum VSL accessible for each course is subject to approval by The Department of Education. For more information regarding eligibility or accessing VET Student Loans, please speak to your Campus Administration or visit <http://www.education.gov.au/vet-student-loans>.

~ If the full amount of the VET Student Loan available to this course is accessed, the above is the amount students will be expected to pay upfront per Unit of Study (this includes the option of paying via a payment plan)

Sydney Campus 2020 Tuition Fee Schedule Domestic Students

Units of Study and Tuition fees listed are applicable to 2020 study periods only.

2020 Tuition fees:

- Diploma qualifications:
 - o \$20,300 for full time 2020 academic study year
- Advanced Diploma qualifications:
 - o Year 1 - \$20,300 for full time 2020 academic study year (Advanced Diplomas are 2-year full time courses. Total cost for 2020 & 2021 is \$41,800).
 - o Year 2 - \$20,500 for full time 2020 academic study year
- Graduate Diploma qualifications:
 - o \$18,500 for full time 2020 academic study year

Maximum VET Student Loans (VSL) for this course: \$15,793.00

Student Contribution: \$2,707.00

*Payment Plan Example
10 Feb 2020 - 14 Dec 2020 (23 payments)*

\$2,707.00 / 23 = \$117.70 per fortnight

All Units of Study listed are delivered On Campus.

The number of weeks listed for each Unit of Study is the number of teaching weeks and does not include holiday breaks

BSB80615: Graduate Diploma of Management (Learning) GAMES BUSINESS

Full year study at 20 hours per week

Unit of Study		Delivery Details					Fee Information		
Code	Name	Start	End	# Weeks	Census Date*	EFTSL**	Unit of Study Fee	Max. VSL Amount^	Student Contribution with Max. VSL~
GRAD01S-GB	Business Research and Development	3-Feb-20	24-Apr-20	11	21-Feb-20	0.35	\$6,475.00	\$5,527.55	\$947.45
GRAD02S-GB	Production Definition	27-Apr-20	14-Aug-20	14	18-May-20	0.35	\$6,475.00	\$5,527.55	\$947.45
GRAD03S-GB	Present a Business Case	17-Aug-20	4-Dec-20	15	07-Sep-20	0.3	\$5,550.00	\$4,737.90	\$812.10

* The census date for a Unit of study is the last day you can:

- Complete the eCAF to apply for a VET Student Loan for that Unit of Study, or
- Withdraw your enrolment without incurring a debt for that Unit of Study.

** Equivalent full-time student load.

^ VET Student Loans are available for all courses listed above for students who meet the eligibility requirements. The Maximum listed above is applicable if enrolled in VSL for 3 Units of Study associated with the qualification and commenced studies in the qualification in 2020. Maximum VSL accessible for each course is subject to approval by The Department of Education. For more information regarding eligibility or accessing VET Student Loans, please speak to your Campus Administration or visit <http://www.education.gov.au/vet-student-loans>.

~ If the full amount of the VET Student Loan available to this course is accessed, the above is the amount students will be expected to pay upfront per Unit of Study (this includes the option of paying via a payment plan)

Sydney Campus 2020 Tuition Fee Schedule Domestic Students

Units of Study and Tuition fees listed are applicable to 2020 study periods only.

2020 Tuition fees:

- Diploma qualifications:
 - o \$20,300 for full time 2020 academic study year
- Advanced Diploma qualifications:
 - o Year 1 - \$20,300 for full time 2020 academic study year (Advanced Diplomas are 2-year full time courses. Total cost for 2020 & 2021 is \$41,800).
 - o Year 2 - \$20,500 for full time 2020 academic study year
- Graduate Diploma qualifications:
 - o \$18,500 for full time 2020 academic study year

Maximum VET Student Loans (VSL) for this course: \$15,793.00

Student Contribution: \$2,707.00

*Payment Plan Example
10 Feb 2020 - 14 Dec 2020 (23 payments)*

\$2,707.00 / 23 = \$117.70 per fortnight

All Units of Study listed are delivered On Campus.

The number of weeks listed for each Unit of Study is the number of teaching weeks and does not include holiday breaks

BSB80615: Graduate Diploma of Management (Learning)
FILM POST PRODUCTION

Full year study at 20 hours per week

Unit of Study		Delivery Details					Fee Information		
Code	Name	Start	End	# Weeks	Census Date*	EFTSL**	Unit of Study Fee	Max. VSL Amount^	Student Contribution with Max. VSL~
GRAD01S-FPP	Studio Workflow	3-Feb-20	17-Apr-20	10	21-Feb-20	0.35	\$6,475.00	\$5,527.55	\$947.45
GRAD02S-FPP	Innovation and Development	20-Apr-20	31-Jul-20	13	11-May-20	0.35	\$6,475.00	\$5,527.55	\$947.45
GRAD03S-FPP	Studio in Production	3-Aug-20	4-Dec-20	17	28-Aug-20	0.3	\$5,550.00	\$4,737.90	\$812.10

* The census date for a Unit of study is the last day you can:

- Complete the eCAF to apply for a VET Student Loan for that Unit of Study, or
- Withdraw your enrolment without incurring a debt for that Unit of Study.

** Equivalent full-time student load.

^ VET Student Loans are available for all courses listed above for students who meet the eligibility requirements. The Maximum listed above is applicable if enrolled in VSL for 3 Units of Study associated with the qualification and commenced studies in the qualification in 2020. Maximum VSL accessible for each course is subject to approval by The Department of Education. For more information regarding eligibility or accessing VET Student Loans, please speak to your Campus Administration or visit <http://www.education.gov.au/vet-student-loans>.

~ If the full amount of the VET Student Loan available to this course is accessed, the above is the amount students will be expected to pay upfront per Unit of Study (this includes the option of paying via a payment plan)