

# Sydney Campus 2020 Tuition Fee Schedule **Domestic Students**

Units of Study and Tuition fees listed are applicable to 2020 study periods only. 2020 Tuition fees:

· Diploma qualifications:

o \$20,300 for full time 2020 academic study year

- Advanced Diploma qualifications:
  - o Year 1 \$20,300 for full time 2020 academic study year (Advanced Diplomas are 2-year full time courses. Total cost for 2020 & 2021 is \$41,800).
  - o Year 2 \$20,500 for full time 2020 academic study year
- Graduate Diploma qualifications:

o \$18,500 for full time 2020 academic study year

# All Units of Study listed are delivered On Campus.

The number of weeks listed for each Unit of Study is the number of teaching weeks and does not include holiday breaks

## CUA51015 - Diploma of Screen and Media

ART

1st Year of Advanced Diploma Program (Game Art and Film VFX)

Full year study	at 20 hours per week	or riarancea i	sipionia rogi	uni (ounio	, a c ana i min				
	Unit of Study		Deli	ivery Detai	ls		Fee Information		
Code	Name	Start	End	# Weeks	Census Date*	EFTSL**	Unit of Study Fee	Max. VSL Amount^	Student Contribution with Max. VSL~
DSM101S-A	Modelling Techniques and Digital Environments - Art	3-Feb-20	17-Apr-20	10	21-Feb-20	0.35	\$7,105.00	\$5,527.55	\$1,577.45
DSM102S-A	Character Animation and Modelling - Art	20-Apr-20	31-Jul-20	13	15-May-20	0.35	\$7,105.00	\$5,527.55	\$1,577.45
DSM103S-A	Lighting, Compositing and Production - Art	3-Aug-20	4-Dec-20	17	28-Aug-20	0.3	\$6,090.00	\$4,737.90	\$1,352.10

# Intensive study over six months at 40 hours per week - Commencing in July

	Unit of Study		Deli	very Detail	ls		F	ee Informatio	n
Code	Name	Start	End	# Weeks	Census Date*	EFTSL**	Unit of Study Fee	Max. VSL Amount^	Student Contribution with Max. VSL~
DSM104S-A	Modelling Techniques and Digital Environments Art	13-Jul-20	14-Aug-20	5	24-Jul-20	0.35	\$7,105.00	\$5,527.55	\$1,577.45
DSM105S-A	Character Animation and Modelling Art	17-Aug-20	9-Oct-20	7	28-Aug-20	0.35	\$7,105.00	\$5,527.55	\$1,577.45
DSM106S-A	Lighting, Compositing and Production Art	12-Oct-20	4-Dec-20	8	23-Oct-20	0.3	\$6,090.00	\$4,737.90	\$1,352.10

The Census Date for a Unit of study is the last day you can: • complete the eCAF to apply for VSL for that Unit of Study, or • withdraw your enrolment without incurring a debt for that Unit of Study.

\*\* Equivalent full-time student load.

VSL is available for all courses listed above for students who meet the eligibility requirements. The Maximum listed above is applicable if enrolled in VSL for 3 Units of Study associated with the qualification and commenced studies in the qualification in 2020. Maximum VSL accessible for each course is subject to approval by The Department of Education. For more information regarding eligibility or accessing VSL, please speak to your Campus Adminitration or visit http://www.education.gov.au/vet-student-loans.

### CUA51015 – Diploma of Screen and Media DESIGN 1st Year of Advanced Diploma Program

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Full year study	at 20 hours per week								
	Unit of Study		Deli	very Detail	S		Fee Information		
Code	Name	Start	End	# Weeks	Census Date*	EFTSL**	Unit of Study Fee	Max. VSL Amount^	Student Contribution with Max. VSL~
DSM101S-D	Introduction to Video Games Development Game Design	3-Feb-20	8-May-20	13	24-Feb-20	0.35	\$7,105.00	\$5,527.55	\$1,577.45
DSM102S-D	Intermediate Video Games Development Game Design	11-May-20	21-Aug-20	13	1-Jun-20	0.35	\$7,105.00	\$5,527.55	\$1,577.45
DSM103S-D	Advanced Video Games Development Game Design	24-Aug-20	4-Dec-20	14	14-Sep-20	0.3	\$6,090.00	\$4,737.90	\$1,352.10

# Intensive study over six months at 40 hours per week - Commencing in July

	Unit of Study		Deli	very Detail	S		Fee Information		
Code	Name	Start	End	# Weeks	Census Date*	EFTSL**	Unit of Study Fee	Max. VSL Amount^	Student Contribution with Max. VSL~
DSM104S-D	Introduction to Video Games Development Game Design	13-Jul-20	21-Aug-20	6	20-Jul-20	0.35	\$7,105.00	\$5,527.55	\$1,577.45
DSM105S-D	Intermediate Video Games Development Game Design	24-Aug-20	16-Oct-20	7	4-Sep-20	0.35	\$7,105.00	\$5,527.55	\$1,577.45
DSM106S-D	Advanced Video Games Development Game Design	19-Oct-20	4-Dec-20	7	30-Oct-20	0.3	\$6,090.00	\$4,737.90	\$1,352.10

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### ICT50215 - Diploma of Digital and Interactive Games PROGRAMMING 1st Year of Advanced Diploma Program

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Full year study	at 20 hours per week						r		
	Unit of Study		Deli	very Detai	ls		Fee Information		
Code	Name	Start	End	# Weeks	Census Date*	EFTSL**	Unit of Study Fee	Max. VSL Amount^	Student Contribution with Max. VSL~
DIG101S-P	Introduction to 3D Games Development Techniques Game Programming	03-Feb-20	24-Apr-20	11	21-Feb-20	0.35	\$7,105.00	\$3,684.80	\$3,420.20
DIG102S-P	Intermediate 3D Games Development Techniques Game Programming	27-Apr-20	21-Aug-20	15	22-May-20	0.35	\$7,105.00	\$3,684.80	\$3,420.20
DIG103S-P	Advanced 3D Games Development Techniques Game Programming	24-Aug-20	04-Dec-20	14	14-Sep-20	0.3	\$6,090.00	\$3,158.40	\$2,931.60

# Intensive study over six months at 40 hours per week - Commencing in July

	Unit of Study		Deli	very Detail	S		F	ee Informatio	n
Code	Name	Start	End	# Weeks	Census Date*	EFTSL**	Unit of Study Fee	Max. VSL Amount^	Student Contribution with Max. VSL~
DIG104S-P	Introduction to 3D Games Development Techniques Game Programming	13-Jul-20	21-Aug-20	6	20-Jul-20	0.35	\$7,105.00	\$3,684.80	\$3,420.20
DIG105S-P	Intermediate 3D Games Development Techniques Game Programming	24-Aug-20	16-Oct-20	7	04-Sep-20	0.35	\$7,105.00	\$3,684.80	\$3,420.20
DIG106S-P	Advanced 3D Games Development Techniques Game Programming	19-Oct-20	04-Dec-20	7	30-Oct-20	0.3	\$6,090.00	\$3,158.40	\$2,931.60

The Census Date for a Unit of study is the last day you can:
 complete the eCAF to apply for VSL for that Unit of Study, or
 withdraw your enrolment without incurring a debt for that Unit of Study.

\*\* Equivalent full-time student load.

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### 10702NAT - Advanced Diploma of Professional Game Development GAME ART 1st Year

Full year study	at 20 hours per week								
	Unit of Study		Deli	very Detai	S		F	ee Informatic	n
Code	Name	Start	End	# Weeks	Census Date*	EFTSL**	Unit of Study Fee	Max. VSL Amount^	Student Contribution with Max. VSL~
PGD101S-A	Introduction to 3D Games Development Techniques - Game Art	03-Feb-20	17-Apr-20	10	17-Feb-20	0.35	\$7,105.00	\$2,763.78	\$4,341.22
PGD102S-A	Intermediate 3D Games Development Techniques - Game Art	20-Apr-20	31-Jul-20	13	11-May-20	0.35	\$7,105.00	\$2,763.78	\$4,341.22
PGD103S-A	Advanced 3D Games Development Techniques - Game Art	03-Aug-20	04-Dec-20	17	28-Aug-20	0.3	\$6,090.00	\$2,368.94	\$3,721.06

## Intensive study over six months at 40 hours per week - Commencing in July

	Unit of Study		Deli	very Detail	S		Fee Information			
Code	Name	Start	End	# Weeks	Census Date*	EFTSL**	Unit of Study Fee	Max. VSL Amount^	Student Contribution with Max. VSL~	
PGD104S-A	Introduction to 3D Games Development Technique - Game Art	13-Jul-20	14-Aug-20	5	20-Jul-20	0.35	\$7,105.00	\$2,763.78	\$4,341.22	
PGD105S-A	Intermediate 3D Games Development Technique - Game Art	17-Aug-20	09-Oct-20	7	28-Aug-20	0.35	\$7,105.00	\$2,763.78	\$4,341.22	
PGD106S-A	Advanced 3D Games Development Techniques - Game Art	12-Oct-20	04-Dec-20	8	30-Oct-20	0.3	\$6,090.00	\$2,368.94	\$3,721.06	

### 2nd Year Full year study at 20 hours per week Unit of Study **Delivery Details** Fee Information Student Unit of Max. VSL Contribution Census EFTSL\*\* Code Name Start End # Weeks Date\* Study Fee Amount^ with Max. VSL~ Advanced 3D Games Tools & PGD201S-A 03-Feb-20 17-Apr-20 10 17-Feb-20 0.35 \$7,175.00 \$5,527.55 \$1,647.45 Techniques - Game Art Games Development PGD202S-A \$1,647.45 20-Apr-20 07-Aug-20 14 11-May-20 0.35 \$7,175.00 \$5,527.55 Pre-Production - Game Art Games Development PGD203S-A 10-Aug-20 04-Dec-20 16 04-Sep-20 0.3 \$6,150.00 \$4,737.90 \$1,412.10 Production - Game Art

\* The census date for a Unit of study is the last day you can:

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 withdraw your enrolment without incurring a debt for that Unit of Study.

\*\* Equivalent full-time student load.

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# 10702NAT - Advanced Diploma of Professional Game Development GAME DESIGN

1st Year

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Full year study	at 20 hours per week								
	Unit of Study		Deli	very Detai	ls		Fee Information		
Code	Name	Start	End	# Weeks	Census Date*	EFTSL**	Unit of Study Fee	Max. VSL Amount^	Student Contribution with Max. VSL~
PGD101S-D	Introduction to Video Games Development Game Design	03-Feb-20	08-May-20	13	24-Feb-20	0.35	\$7,105.00	\$2,763.78	\$4,341.22
PGD102S-D	Intermediate Video Games Development Game Design	11-May-20	21-Aug-20	13	01-Jun-20	0.35	\$7,105.00	\$2,763.78	\$4,341.22
PGD103S-D	Advanced Video Games Development Game Design	24-Aug-20	04-Dec-20	14	14-Sep-20	0.3	\$6,090.00	\$2,368.94	\$3,721.06

# Intensive study over six months at 40 hours per week - Commencing in July

	Unit of Study		Deli	very Detail	S		Fee Information			
Code	Name	Start	End	# Weeks	Census Date*	EFTSL**	Unit of Study Fee	Max. VSL Amount^	Student Contribution with Max. VSL~	
PGD104S-D	Introduction to Video Games Development Game Design	13-Jul-20	21-Aug-20	6	20-Jul-20	0.35	\$7,105.00	\$2,763.78	\$4,341.22	
PGD105S-D	Intermediate Video Games Development Game Design	24-Aug-20	16-Oct-20	7	04-Sep-20	0.35	\$7,105.00	\$2,763.78	\$4,341.22	
PGD106S-D	Advanced Video Games Development Game Design	19-Oct-20	04-Dec-20	7	30-Oct-20	0.3	\$6,090.00	\$2,368.94	\$3,721.06	

Full year study	at 20 hours per week		2nd Yea	r					
	Unit of Study		Deli	very Detai	ls		Fee Information		
Code	Name	Start	End	# Weeks	Census Date*	EFTSL**	Unit of Study Fee	Max. VSL Amount^	Student Contribution with Max. VSL~
PGD201S-D	Advanced Video Games Development Game Design	03-Feb-20	17-Apr-20	10	17-Feb-20	0.35	\$7,175.00	\$5,527.55	\$1,647.45
PGD202S-D	Games Development Pre-Production - Game Design	20-Apr-20	07-Aug-20	14	11-May-20	0.35	\$7,175.00	\$5,527.55	\$1,647.45
PGD203S-D	Games Development Production - Game Design	10-Aug-20	04-Dec-20	16	04-Sep-20	0.3	\$6,150.00	\$4,737.90	\$1,412.10

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\*\* Equivalent full-time student load.

<sup>^</sup> VS. is available for all courses listed above for students who meet the eligibility requirements. The Maximum listed above is applicable if enrolled in VSL for 3 Units of Study associated with the qualification and commenced studies in the qualification in 2020, it is applied accross the course. For enrolment in the full Advanced Diploma, the maximum is applied accross the 2 years of the course. Maximum VSL accessible for each course is subject to approval by The Department of Education. For more information regarding eligibility or accessing VSL, please speak to your Campus Adminitration or visit http://www.education.gov.au/vet-student-loans.

### 10702NAT - Advanced Diploma of Professional Game Development GAME PROGRAMMING 1st Year

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Full year study	at 20 hours per week Unit of Study		Dali	voru Dotai			г	oo Informatic	
	Unit of Study		Dell	very Detai	12		Fee Information		
Code	Name	Start	End	# Weeks	Census Date*	EFTSL**	Unit of Study Fee	Max. VSL Amount^	Student Contribution with Max. VSL~
PGD101S-P	Introduction to 3D Games Development Techniques - Game Programming	03-Feb-20	24-Apr-20	11	21-Feb-20	0.35	\$7,105.00	\$2,763.78	\$4,341.22
PGD102S-P	Intermediate 3D Games Development Techniques - Game Programming	27-Apr-20	21-Aug-20	15	22-May-20	0.35	\$7,105.00	\$2,763.78	\$4,341.22
PGD103S-P	Advanced 3D Games Development Techniques - Game Programming	24-Aug-20	04-Dec-20	14	14-Sep-20	0.3	\$6,090.00	\$2,368.94	\$3,721.06

### Intensive study over six months at 40 hours per week - Commencing in July

Unit of Study			Deli	very Detail	Fee Information				
Code	Name	Start	End	# Weeks	Census Date*	EFTSL**	Unit of Study Fee	Max. VSL Amount^	Student Contribution with Max. VSL~
PGD104S-P	Introduction to 3D Games Development Techniques - Game Programming	13-Jul-20	21-Aug-20	6	20-Jul-20	0.35	\$7,105.00	\$2,763.78	\$4,341.22
PGD105S-P	Intermediate 3D Games Development Techniques - Game Programming	24-Aug-20	16-Oct-20	7	04-Sep-20	0.35	\$7,105.00	\$2,763.78	\$4,341.22
PGD106S-P	Advanced 3D Games Development Techniques - Game Programming	19-Oct-20	04-Dec-20	7	30-Oct-20	0.3	\$6,090.00	\$2,368.94	\$3,721.06

			2nd Yea	r					
Full year study at 20 hours per week Unit of Study			Deli	very Detai	Fee Information				
Code	Name	Start	End	# Weeks	Census Date*	EFTSL**	Unit of Study Fee	Max. VSL Amount^	Student Contribution with Max. VSL~
PGD201S-P	Advanced 3D Games Tools & Techniques - Game Programming	03-Feb-20	01-May-20	12	21-Feb-20	0.35	\$7,175.00	\$5,527.55	\$1,647.45
PGD202S-P	Games Development Pre-Production - Game Programming	04-May-20	07-Aug-20	12	25-May-20	0.35	\$7,175.00	\$5,527.55	\$1,647.45
PGD203S-P	Games Development Production - Game Programming	10-Aug-20	04-Dec-20	16	04-Sep-20	0.3	\$6,150.00	\$4,737.90	\$1,412.10

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\*\* Equivalent full-time student load.

<sup>^</sup> VS. is available for all courses listed above for students who meet the eligibility requirements. The Maximum listed above is applicable if enrolled in VSL for 3 Units of Study associated with the qualification and commenced studies in the qualification in 2020, it is applied accross the course. For enrolment in the full Advanced Diploma, the maximum is applied accross the 2 years of the course. Maximum VSL accessible for each course is subject to approval by The Department of Education. For more information regarding eligibility or accessing VSL, please speak to your Campus Adminitration or visit http://www.education.gov.au/vet-student-loans.

# CUA60615: Advanced Diploma of Screen and Media VFX

1st Year

			150100						
Full year study	at 20 hours per week	1							
	Unit of Study		Deli	very Detai	ls		Fee Information		
Code	Name	Start	End	# Weeks	Census Date*	EFTSL**	Unit of Study Fee	Max. VSL Amount^	Student Contribution with Max. VSL~
SM101S	Modelling Techniques and Digital Environments - Screen Art	03-Feb-20	17-Apr-20	10	17-Feb-20	0.35	\$7,105.00	\$2,763.78	\$4,341.22
SM102S	Character Animation and Modelling - Screen Art	20-Apr-20	31-Jul-20	13	11-May-20	0.35	\$7,105.00	\$2,763.78	\$4,341.22
SM103S	Lighting, Compositing and Production - Screen Art	03-Aug-20	04-Dec-20	17	28-Aug-20	0.3	\$6,090.00	\$2,368.94	\$3,721.06

# Intensive study over six months at 40 hours per week - Commencing in July

Unit of Study			Deli	very Detail	Fee Information				
Code	Name	Start	End	# Weeks	Census Date*	EFTSL**	Unit of Study Fee	Max. VSL Amount^	Student Contribution with Max. VSL~
SM104S	Modelling Techniques and Digital Environments - Screen Art	13-Jul-20	14-Aug-20	5	20-Jul-20	0.35	\$7,105.00	\$2,763.78	\$4,341.22
SM105S	Character Animation and Modelling - Screen Art	17-Aug-20	09-Oct-20	7	28-Aug-20	0.35	\$7,105.00	\$2,763.78	\$4,341.22
SM106S	Lighting, Compositing and Production - Screen Art	12-Oct-20	04-Dec-20	8	23-Oct-20	0.3	\$6,090.00	\$2,368.94	\$3,721.06

2nd Year Full year study at 20 hours per week											
	Unit of Study		Deli	very Detai	ls		Fee Information				
Code	Name	Start	End	# Weeks	Census Date*	EFTSL**	Unit of Study Fee	Max. VSL Amount^	Student Contribution with Max. VSL~		
SM201S	Advanced Media Tools and Techniques - Screen Art	03-Feb-20	17-Apr-20	10	17-Feb-20	0.35	\$7,175.00	\$5,527.55	\$1,647.45		
SM202S	Professional Development - Screen Art	20-Apr-20	31-Jul-20	13	11-May-20	0.35	\$7,175.00	\$5,527.55	\$1,647.45		
SM203S	Film Production - Screen Art	03-Aug-20	04-Dec-20	17	28-Aug-20	0.3	\$6,150.00	\$4,737.90	\$1,412.10		

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\*\* Equivalent full-time student load.

Y. V. St is available for all courses listed above for students who meet the eligibility requirements. The Maximum listed above is applicable if enrolled in VSL for 3 Units of Study associated with the qualification and commenced studies in the qualification in 2020. Maximum VSL accessible for each course is subject to approval by The Department of Education. For more information regarding eligibility or accessing VSL, please speak to your Campus Adminitration or visit http://www.education.gov.au/vet-student-loans.

## BSB80615: Graduate Diploma of Management (Learning) GAMES BUSINESS

Full year study	at 20 hours per week								
Unit of Study			Deli	very Detai	Fee Information				
Code	Name	Start	End	# Weeks	Census Date*	EFTSL**	Unit of Study Fee	Max. VSL Amount^	Student Contribution with Max. VSL~
GRAD01S-GB	Business Research and Development	03-Feb-20	24-Apr-20	11	21-Feb-20	0.35	\$6,475.00	\$3,684.80	\$2,790.20
GRAD02S-GB	Production Definition	27-Apr-20	14-Aug-20	14	18-May-20	0.35	\$6,475.00	\$3,684.80	\$2,790.20
GRAD03S-GB	Present a Business Case	17-Aug-20	04-Dec-20	15	07-Sep-20	0.3	\$5,550.00	\$3,158.40	\$2,391.60

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\*\* Equivalent full-time student load.

^ VET Student Loans are available for all courses listed above for students who meet the eligibility requirements. The Maximum listed above is applicable if enrolled in VSL for 3 Units of Study associated with the qualification and commenced studies in the qualification in 2020. Maximum VSL accessible for each course is subject to approval by The Department of Education. For more information regarding eligibility or accessing VET Student Loans, please speak to your Campus Adminitration or visit http://www.education.gov.au/vet-student-loans.

## BSB80615: Graduate Diploma of Management (Learning) FILM POST PRODUCTION

Full year study	at 20 hours per week								
Unit of Study			Deli	very Detai	Fee Information				
Code	Name	Start	End	# Weeks	Census Date*	EFTSL**	Unit of Study Fee	Max. VSL Amount^	Student Contribution with Max. VSL~
GRAD01S-FPP	Studio Workflow	03-Feb-20	17-Apr-20	10	21-Feb-20	0.35	\$6,475.00	\$3,684.80	\$2,790.20
GRAD02S-FPP	Innovation and Development	20-Apr-20	31-Jul-20	13	11-May-20	0.35	\$6,475.00	\$3,684.80	\$2,790.20
GRAD03S-FPP	Studio in Production	03-Aug-20	04-Dec-20	17	28-Aug-20	0.3	\$5,550.00	\$3,158.40	\$2,391.60

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\*\* Equivalent full-time student load.

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