



## Melbourne Campus 2019 Tuition Fee Schedule Domestic Students

Units of Study and Tuition fees listed are applicable to 2019 study periods only.

2019 Tuition fees total:

- Diploma qualifications:
  - \$19,500 for full time academic study year
- Advanced Diploma qualifications:
  - Year 1 - \$19,500 for full time academic study year (Advanced Diplomas are 2-year full time courses total cost for 2019 & 2020 is \$40,000).
  - Year 2 - \$19,700 for full time academic study year
- Graduate Diploma qualifications:
  - \$15,225 for full time academic study year

All Units of Study listed are delivered On Campus. The number of weeks listed for each Unit of Study is the number of teaching weeks and does not include holiday breaks.

\*VET Student Loans are available for all courses listed below for students who meet the eligibility requirements. For more information, visit: <http://www.education.gov.au/vet-student-loans>. Depicted maximum VSL is applicable if enrolled in and accessing VSL for 3 Units of Study associated with the qualification and commenced studies in the qualification in 2019. Maximum VSL accessible for each course is subject to approval by The Department of Education.

### Diploma Qualifications

#### CUA51015 – Diploma of Screen and Media

##### Art

Full year study @ 20 hours per week

UNIT OF STUDY		STUDY PERIOD DATES			DELIVERY		UNIT FEE	*MAXIMUM VSL AMOUNT
CODE	NAME	START	END	CENSUS	# Weeks	EFTSL		
DSM101M-A	Modelling Techniques and Digital Environments Art	04/02/19	12/04/19	22/02/19	10	0.25	\$4,875.00	\$3,878.50
DSM102M-A	Character Animation and Modelling Art	22/04/19	02/08/19	17/05/19	13	0.325	\$6,337.50	\$5,042.05
DSM103M-A	Lighting, Compositing and Production Art	05/08/19	06/12/19	30/08/19	17	0.425	\$8,287.50	\$6,593.45

OR

Intensive six-month study @ 40 hours per week

UNIT OF STUDY		STUDY PERIOD DATES			DELIVERY		UNIT FEE	*MAXIMUM VSL AMOUNT
CODE	NAME	START	END	CENSUS	# Weeks	EFTSL		
DSM104M-A	Modelling Techniques and Digital Environments Art	04/02/19	08/03/19	15/02/19	5	0.25	\$4,875.00	\$3,878.50
DSM105M-A	Character Animation and Modelling Art	11/03/19	03/05/19	22/03/19	7	0.35	\$6,825.00	\$5,429.90
DSM106M-A	Lighting, Compositing and Production Art	06/05/19	28/06/19	17/05/19	8	0.4	\$7,800.00	\$6,205.60



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OR

Midyear Intensive six-month study @ 40 hours per week

UNIT OF STUDY		STUDY PERIOD DATES			DELIVERY		UNIT FEE	*MAXIMUM VSL AMOUNT
CODE	NAME	START	END	CENSUS	# Weeks	EFTSL		
DSM107M-A	Modelling Techniques and Digital Environments Art	15/07/19	16/08/19	26/07/19	5	0.25	\$4,875.00	\$3,878.50
DSM108M-A	Character Animation and Modelling Art	19/08/19	11/10/19	30/08/19	7	0.35	\$6,825.00	\$5,429.90
DSM109M-A	Lighting, Compositing and Production Art	14/10/19	06/12/19	25/10/19	8	0.4	\$7,800.00	\$6,205.60

### Design

Full year study @ 20 hours per week

UNIT OF STUDY		STUDY PERIOD DATES			DELIVERY		UNIT FEE	*MAXIMUM VSL AMOUNT
CODE	NAME	START	END	CENSUS	# Weeks	EFTSL		
DSM101M-D	Introduction to 3D Games Development Techniques - Game Design	04/02/19	10/05/19	28/02/19	13	0.325	\$6,337.50	\$5,042.05
DSM102M-D	Intermediate 3D Games Development Techniques Game Design	13/05/19	23/08/19	07/06/19	13	0.325	\$6,337.50	\$5,042.05
DSM103M-D	Advanced 3D Games Development Techniques Game Design	26/08/19	06/12/19	20/09/19	14	0.35	\$6,825.00	\$5,429.90

OR

Intensive six-month study @ 40 hours per week

UNIT OF STUDY		STUDY PERIOD DATES			DELIVERY		UNIT FEE	*MAXIMUM VSL AMOUNT
CODE	NAME	START	END	CENSUS	# Weeks	EFTSL		
DSM104M-D	Introduction to 3D Games Development Techniques - Game Design	15/07/19	23/08/19	26/07/19	6	0.3	\$5,850.00	\$4,654.20
DSM105M-D	Intermediate 3D Games Development Techniques Game Design	26/08/19	18/10/19	06/09/19	7	0.35	\$6,825.00	\$5,429.90
DSM106M-D	Advanced 3D Games Development Techniques Game Design	21/10/19	06/12/19	31/10/19	7	0.35	\$6,825.00	\$5,429.90



## Melbourne Campus 2019 Tuition Fee Schedule Domestic Students

### ICT50215 – Diploma of Digital and Interactive Games

Full year study @ 20 hours per week

UNIT OF STUDY		STUDY PERIOD DATES			DELIVERY		UNIT FEE	*MAXIMUM VSL AMOUNT
CODE	NAME	START	END	CENSUS	# Weeks	EFTSL		
DIG101M-P	Introduction to 3D Games Development Techniques Game Programming	04/02/19	10/05/19	28/02/19	13	0.325	\$6,337.50	\$3,361.15
DIG102M-P	Intermediate 3D Games Development Techniques Game Programming	13/05/19	30/08/19	07/06/19	14	0.35	\$6,825.00	\$3,619.70
DIG103M-P	Advanced 3D Games Development Techniques Game Programming	02/09/19	06/12/19	20/09/19	13	0.325	\$6,337.50	\$3,361.15

**OR**

Intensive six-month study @ 40 hours per week

UNIT OF STUDY		STUDY PERIOD DATES			DELIVERY		UNIT FEE	*MAXIMUM VSL AMOUNT
CODE	NAME	START	END	CENSUS	# Weeks	EFTSL		
DIG104M-P	Introduction to 3D Games Development Techniques Game Programming	15/07/19	23/08/19	26/07/19	6	0.3	\$5,850.00	\$3,102.60
DIG105M-P	Intermediate 3D Games Development Techniques Game Programming	26/08/19	18/10/19	06/09/19	7	0.35	\$6,825.00	\$3,619.70
DIG106M-P	Advanced 3D Games Development Techniques Game Programming	21/10/19	06/12/19	31/10/19	7	0.35	\$6,825.00	\$3,619.70



# Melbourne Campus 2019 Tuition Fee Schedule Domestic Students

## Advanced Diploma Qualifications

### 10702NAT – Advanced Diploma of Professional Game Development

#### Game Art

##### Year 1

Full year study @ 20 hours per week

UNIT OF STUDY		STUDY PERIOD DATES			DELIVERY		UNIT FEE	*MAXIMUM VSL AMOUNT
CODE	NAME	START	END	CENSUS	# Weeks	EFTSL		
PGD101M-A	Introduction to 3D Games Development Techniques Game Art	04/02/19	12/04/19	22/02/19	10	0.25	\$4,875.00	\$1,292.75
PGD102M-A	Intermediate 3D Games Development Techniques Game Art	22/04/19	02/08/19	17/05/19	13	0.325	\$6,337.50	\$1,680.58
PGD103M-A	Advanced 3D Games Development Techniques Game Art	05/08/19	06/12/19	30/08/19	17	0.425	\$8,287.50	\$2,197.68

##### OR

Intensive six-month study @ 40 hours per week

UNIT OF STUDY		STUDY PERIOD DATES			DELIVERY		UNIT FEE	*MAXIMUM VSL AMOUNT
CODE	NAME	START	END	CENSUS	# Weeks	EFTSL		
PGD104M-A	Modelling Techniques and Digital Environments Art	15/07/19	16/08/19	26/07/19	5	0.25	\$4,875.00	\$1,292.75
PGD105M-A	Character Animation and Modelling Art	19/08/19	11/10/19	30/08/19	7	0.35	\$6,825.00	\$1,809.85
PGD106M-A	Lighting, Compositing and Production Art	14/10/19	06/12/19	25/10/19	8	0.4	\$7,800.00	\$2,068.40

##### Year 2

Full year study @ 20 hours per week

UNIT OF STUDY		STUDY PERIOD DATES			DELIVERY		UNIT FEE	*MAXIMUM VSL AMOUNT
CODE	NAME	START	END	CENSUS	# Weeks	EFTSL		
PGD201M-A	Advanced 3D Games Tools & Techniques Game Art	04/02/19	12/04/19	22/02/19	10	0.25	\$4,925.00	\$2,585.50
PGD202M-A	Games Development Pre-Production Game Art	22/04/19	09/08/19	17/05/19	14	0.35	\$6,895.00	\$3,619.70
PGD203M-A	Games Development Production Game Art	12/08/19	06/12/19	06/09/19	16	0.4	\$7,880.00	\$4,136.80



# Melbourne Campus 2019 Tuition Fee Schedule Domestic Students

## Game Design

### Year 1

Full year study @ 20 hours per week

UNIT OF STUDY		STUDY PERIOD DATES			DELIVERY		UNIT FEE	*MAXIMUM VSL AMOUNT
CODE	NAME	START	END	CENSUS	# Weeks	EFTSL		
PGD101M-D	Introduction to 3D Games Development Techniques Game Design	04/02/19	10/05/19	28/02/19	13	0.325	\$6,337.50	\$1,680.58
PGD102M-D	Intermediate 3D Games Development Techniques Game Design	13/05/19	23/08/19	07/06/19	13	0.325	\$6,337.50	\$1,680.57
PGD103M-D	Advanced 3D Games Development Techniques Game Design	26/08/19	06/12/19	20/09/19	14	0.35	\$6,825.00	\$1,809.85

OR

Intensive six-month study @ 40 hours per week

UNIT OF STUDY		STUDY PERIOD DATES			DELIVERY		UNIT FEE	*MAXIMUM VSL AMOUNT
CODE	NAME	START	END	CENSUS	# Weeks	EFTSL		
PGD104M-D	Introduction to 3D Games Development Techniques Game Design	15/07/19	23/08/19	26/07/19	6	0.3	\$5,850.00	\$1,551.30
PGD105M-D	Intermediate 3D Games Development Techniques Game Design	26/08/19	18/10/19	06/09/19	7	0.35	\$6,825.00	\$1,809.85
PGD106M-D	Advanced 3D Games Development Techniques Game Design	21/10/19	06/12/19	31/10/19	7	0.35	\$6,825.00	\$1,809.85

### Year 2

Full year study @ 20 hours per week

UNIT OF STUDY		STUDY PERIOD DATES			DELIVERY		UNIT FEE	*MAXIMUM VSL AMOUNT
CODE	NAME	START	END	CENSUS	# Weeks	EFTSL		
PGD201M-D	Advanced 3D Games Development Techniques Game Design	04/02/19	12/04/19	22/02/19	10	0.25	\$4,925.00	\$2,585.50
PGD202M-D	Games Development Pre-Production Game Design	22/04/19	09/08/19	17/05/19	14	0.35	\$6,895.00	\$3,619.70
PGD203M-D	Games Development Production Game Design	12/08/19	06/12/19	06/09/19	16	0.4	\$7,880.00	\$4,136.80



## Melbourne Campus 2019 Tuition Fee Schedule Domestic Students

### Game Programming

#### Year 1

Full year study @ 20 hours per week

UNIT OF STUDY		STUDY PERIOD DATES			DELIVERY		UNIT FEE	*MAXIMUM VSL AMOUNT
CODE	NAME	START	END	CENSUS	# Weeks	EFTSL		
PGD101M-P	Introduction to 3D Games Development Techniques Game Programming	04/02/19	10/05/19	28/02/19	13	0.325	\$6,337.50	\$1,680.58
PGD102M-P	Intermediate 3D Games Development Techniques Game Programming	13/05/19	30/08/19	07/06/19	14	0.35	\$6,825.00	\$1,809.85
PGD103M-P	Advanced 3D Games Development Techniques Game Programming	02/09/19	06/12/19	20/09/19	13	0.325	\$6,337.50	\$1,680.57

OR

Intensive six-month study @ 40 hours per week

UNIT OF STUDY		STUDY PERIOD DATES			DELIVERY		UNIT FEE	*MAXIMUM VSL AMOUNT
CODE	NAME	START	END	CENSUS	# Weeks	EFTSL		
PGD104M-P	Introduction to 3D Games Development Techniques Game Programming	15/07/19	23/08/19	26/07/19	6	0.3	\$5,850.00	\$1,551.30
PGD105M-P	Intermediate 3D Games Development Techniques Game Programming	26/08/19	18/10/19	06/09/19	7	0.35	\$6,825.00	\$1,809.85
PGD106M-P	Advanced 3D Games Development Techniques Game Programming	21/10/19	06/12/19	31/10/19	7	0.35	\$6,825.00	\$1,809.85

#### Year 2

Full year study @ 20 hours per week

UNIT OF STUDY		STUDY PERIOD DATES			DELIVERY		UNIT FEE	*MAXIMUM VSL AMOUNT
CODE	NAME	START	END	CENSUS	# Weeks	EFTSL		
PGD201M-P	Advanced 3D Games Tools & Techniques Game Programming	04/02/19	12/04/19	22/02/19	10	0.25	\$4,925.00	\$2,585.50
PGD202M-P	Games Development Pre-Production Game Programming	22/04/19	09/08/19	17/05/19	14	0.35	\$6,895.00	\$3,619.70
PGD203M-P	Games Development Production Game Programming	12/08/19	06/12/19	06/09/19	16	0.4	\$7,880.00	\$4,136.80



# Melbourne Campus 2019 Tuition Fee Schedule Domestic Students

## CUA60615 - Advanced Diploma of Screen and Media

### Year 1

Full year study @ 20 hours per week

UNIT OF STUDY		STUDY PERIOD DATES			DELIVERY		UNIT FEE	*MAXIMUM VSL AMOUNT
CODE	NAME	START	END	CENSUS	# Weeks	EFTSL		
SM101M	Modelling Techniques and Digital Environments Screen Art	04/02/19	12/04/19	22/02/19	10	0.25	\$4,875.00	\$1,939.25
SM102M	Character Animation and Modelling Screen Art	22/04/19	02/08/19	17/05/19	13	0.325	\$6,337.50	\$2,521.03
SM103M	Lighting, Compositing and Production Screen Art	05/08/19	06/12/19	30/08/19	17	0.425	\$8,287.50	\$3,296.72

OR

Intensive six-month study @ 40 hours per week

UNIT OF STUDY		STUDY PERIOD DATES			DELIVERY		UNIT FEE	*MAXIMUM VSL AMOUNT
CODE	NAME	START	END	CENSUS	# Weeks	EFTSL		
SM104M	Modelling Techniques and Digital Environments Screen Art	15/07/19	16/08/19	26/07/19	5	0.25	\$4,875.00	\$1,939.25
SM105M	Character Animation and Modelling Screen Art	19/08/19	11/10/19	30/08/19	7	0.35	\$6,825.00	\$2,714.95
SM106M	Lighting, Compositing and Production Screen Art	14/10/19	06/12/19	25/10/19	8	0.4	\$7,800.00	\$3,102.80

### Year 2

Full year study @ 20 hours per week

UNIT OF STUDY		STUDY PERIOD DATES			DELIVERY		UNIT FEE	*MAXIMUM VSL AMOUNT
CODE	NAME	START	END	CENSUS	# Weeks	EFTSL		
SM201M	Advanced Media Tools and Techniques Screen Art	04/02/19	12/04/19	22/02/19	10	0.25	\$4,925.00	\$3,878.50
SM202M	Professional Development Screen Art	22/04/19	02/08/19	17/05/19	13	0.325	\$6,402.50	\$5,042.05
SM203M	Film Production Screen Art	05/08/19	06/12/19	30/08/19	17	0.425	\$8,372.50	\$6,593.45



## Melbourne Campus 2019 Tuition Fee Schedule Domestic Students

### Graduate Diploma Level Qualifications

#### BSB80615 – Graduate Diploma of Management (Learning)

Full year study @ 20 hours per week

##### Games Business

UNIT OF STUDY		STUDY PERIOD DATES			DELIVERY		UNIT FEE	*MAXIMUM VSL AMOUNT
CODE	NAME	START	END	CENSUS	# Weeks	EFTSL		
GRAD01M-GB	Business Research and Development	04/02/19	26/04/19	22/02/19	11	0.275	\$4,186.88	\$2,844.05
GRAD02M-GB	Production Definition	29/04/19	16/08/19	24/05/19	14	0.35	\$5,328.75	\$3,619.70
GRAD03M-GB	Present a Business Case	19/08/19	06/12/19	13/09/19	15	0.375	\$5,709.37	\$3,878.25

##### Film Post Production

UNIT OF STUDY		STUDY PERIOD DATES			DELIVERY		UNIT FEE	*MAXIMUM VSL AMOUNT
CODE	NAME	START	END	CENSUS	# Weeks	EFTSL		
GRAD01M-FPP	Studio Workflow	04/02/19	12/04/19	22/02/19	10	0.25	\$3,806.25	\$2,585.50
GRAD02M-FPP	Innovation and Development	22/04/19	02/08/19	17/05/19	13	0.325	\$4,948.13	\$3,361.15
GRAD03M-FPP	Studio in Production	05/08/19	06/12/19	30/08/19	17	0.425	\$6,470.62	\$4,395.35

### RPL UNITS OF STUDY

Recognition of Prior Learning (RPL) can be applied to all Units of Study for all qualifications listed in the tuition fee schedule.

Fees for RPL assessments of individual Units of Competency will be negotiated between Head of School and applicant upon receipt of RPL application.

The standard RPL cost for a course, or part thereof, is the maximum VSL amount listed in the tuition fee schedule.

The minimum RPL cost for a course, or part thereof, is 50% of the amount listed in the tuition fee schedule.

Fees for any further Units of Competency required to achieve a full qualification will be negotiated after RPL assessment has been conducted.