



Online Campus 2019 Tuition Fee Schedule Domestic Students

Units of Study and Tuition fees listed are applicable to 2019 study periods only.
2019 Tuition fees total:

- Diploma qualifications:
 - \$19,500 for full time academic study year
- Advanced Diploma qualifications:
 - Year 1 - \$19,500 for full time academic study year (Advanced Diplomas are 2-year full time courses total cost for 2019 & 2020 is \$40,000).
 - Year 2 - \$19,700 for full time academic study year
- Graduate Diploma qualifications:
 - \$15,225 for full time academic study year

All Units of Study listed are delivered online and can be completed through full time or part time enrolment. The number of weeks listed for each Unit of Study is the number of teaching weeks and does not include holiday breaks.

*VET Student Loans are available for all courses listed below for students who meet the eligibility requirements. For more information, visit: <http://www.education.gov.au/vet-student-loans>. Depicted maximum VSL is applicable if enrolled in and accessing VSL for 3 Units of Study associated with the qualification and commenced studies in the qualification in 2019. Maximum VSL accessible for each course is subject to approval by The Department of Education.

Study Periods and Census Dates

- 4 Study Periods are offered in 2019.
- Each Study Period contains Units of Study that are classified as either “Standard Length” or “Double Length”.
- Each Unit of Study contains 1 census date. Census dates are listed below for each Unit of Study Type.
- Unit of Study Codes contain an “X” which is replaced by the relevant “Study Period Identifier” listed below.
 - E.g. Unit of Study 3D Art Pipeline has UoS Code SMAX01-ON. When offered in Study Period 1 the UoS code is SMA101-ON with census date 08/03/2019. In Study Period 2 the UoS code is SMA201-ON and census date is 31/05/2019.

Study Period Identifier		Unit of Study Type	Study Period Dates			Duration
Diploma	Adv. Diploma		Start	End	Census	# Weeks
1	A	Standard	04/02/2019	05/07/2019	08/03/2019	18
1	A	Double	04/02/2019	13/09/2019	22/03/2019	28
2	B	Standard	29/04/2019	13/09/2019	31/05/2019	18
2	B	Double	29/04/2019	06/12/2019	14/06/2019	28
3	C	Standard	22/07/2019	06/12/2019	23/08/2019	18
3	C	Double	22/07/2019	27/03/2020	13/09/2019	28
4	D	Standard	14/10/2019	27/03/2020	22/11/2019	18
4	D	Double	14/10/2019	19/06/2020	06/12/2019	28



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Diploma Units of Study

CUA51015 – Diploma of Screen and Media

Art

Standard Length

UNIT OF STUDY		DELIVERY		UNIT FEE	*MAXIMUM VSL AMOUNT
CODE	NAME	# Weeks	EFTSL		
SMAX01-ON	3D Art Pipeline	18	0.125	\$2,437.50	\$1,292.75
SMAX02-ON	Modelling and Texturing	18	0.125	\$2,437.50	\$1,292.75
SMAX03-ON	Principles of Animation	18	0.125	\$2,437.50	\$1,292.75
SMAX04-ON	Character Animation	18	0.125	\$2,437.50	\$1,292.75
SMAX05-ON	Character Pipeline	18	0.125	\$2,437.50	\$1,292.75
SMAX06-ON	Digital Lighting and Compositing	18	0.125	\$2,437.50	\$1,292.75
SMCX01-ON	Production Planning	18	0.125	\$2,437.50	\$1,292.75
SMCX02-ON	Production	18	0.125	\$2,437.50	\$1,292.75

Design

Standard Length

UNIT OF STUDY		DELIVERY		UNIT FEE	*MAXIMUM VSL AMOUNT
CODE	NAME	# Weeks	EFTSL		
SMDX01-ON	Introduction to Game Design	18	0.125	\$2,437.50	\$1,292.75
SMDX02-ON	Level Design Fundamentals	18	0.125	\$2,437.50	\$1,292.75
SMDX03-ON	Design Prototyping Fundamentals	18	0.125	\$2,437.50	\$1,292.75
SMDX04-ON	Narrative Design	18	0.125	\$2,437.50	\$1,292.75
SMDX05-ON	Testing & Quality Assurance	18	0.125	\$2,437.50	\$1,292.75
SMDX06-ON	Game Engine Fundamentals	18	0.125	\$2,437.50	\$1,292.75
SMCX01-ON	Production Planning	18	0.125	\$2,437.50	\$1,292.75
SMCX02-ON	Production	18	0.125	\$2,437.50	\$1,292.75

ICT50215 – Diploma of Digital and Interactive Games

Standard Length

UNIT OF STUDY		DELIVERY		UNIT FEE	*MAXIMUM VSL AMOUNT
CODE	NAME	# Weeks	EFTSL		
DIGX01-ON	Introduction to C++	18	0.125	\$2,437.50	\$1,292.75
DIGX02-ON	Code Design and Data Structures	18	0.125	\$2,437.50	\$1,292.75
DIGX03-ON	Maths for Games	18	0.125	\$2,437.50	\$1,292.75
DIGX04-ON	Artificial Intelligence for Games	18	0.125	\$2,437.50	\$1,292.75
DIGX05-ON	Introduction to C#	18	0.125	\$2,437.50	\$1,292.75
DIGX06-ON	Cross-platform Development	18	0.125	\$2,437.50	\$1,292.75
DIGX07-ON	Production Planning	18	0.125	\$2,437.50	\$1,292.75
DIGX08-ON	Production	18	0.125	\$2,437.50	\$1,292.75



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Advanced Diploma Qualifications

10702NAT – Advanced Diploma of Professional Game Development

Game Art

Stage 1

Standard Length

UNIT OF STUDY		DELIVERY		UNIT FEE	*MAXIMUM VSL AMOUNT
CODE	NAME	# Weeks	EFTSL		
PGDONA1X	3D Art Pipeline	18	0.138	\$2,448.59	\$1,298.62
PGDONA2X	Modelling and Texturing	18	0.137	\$2,430.85	\$1,289.22
PGDONA3X	Principles of Animation	18	0.137	\$2,430.85	\$1,289.22
PGDONA4X	Character Animation	18	0.137	\$2,430.85	\$1,289.22
PGDONA5X	Character Pipeline	18	0.137	\$2,430.85	\$1,289.22
PGDONA6X	Digital Lighting and Compositing	18	0.137	\$2,430.85	\$1,289.22
PGDONC1X	Production Planning	18	0.138	\$2,448.58	\$1,298.64
PGDONC2X	Production	18	0.138	\$2,448.58	\$1,298.64

Stage 2

Standard Length

UNIT OF STUDY		DELIVERY		UNIT FEE	*MAXIMUM VSL AMOUNT
CODE	NAME	# Weeks	EFTSL		
PGDONA7X	Game Environments	18	0.137	\$2,995.45	\$1,572.53
PGDONA8X	GUI	18	0.137	\$2,995.45	\$1,572.53
PGDONA9X	Game Characters	18	0.137	\$2,995.45	\$1,572.53
PGDONA10X	Virtual and Extended Realities	18	0.138	\$3,017.31	\$1,584.02
PGDONC3X	Proof of Concept	18	0.138	\$3,017.31	\$1,584.02

Double Length

UNIT OF STUDY		DELIVERY		UNIT FEE	*MAXIMUM VSL AMOUNT
CODE	NAME	# Weeks	EFTSL		
PGDONC4X	Major Production	28	0.214	\$4,679.03	\$2,456.37



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Game Design

Stage 1

Standard Length

UNIT OF STUDY		DELIVERY		UNIT FEE	*MAXIMUM VSL AMOUNT
CODE	NAME	# Weeks	EFTSL		
PGDOND1X	Introduction to Game Design	18	0.148	\$2,793.80	\$1,481.72
PGDOND2X	Level Design Fundamentals	18	0.148	\$2,793.80	\$1,481.71
PGDOND3X	Design Prototyping Fundamentals	18	0.147	\$2,774.93	\$1,471.71
PGDOND4X	Narrative Design	18	0.147	\$2,774.93	\$1,471.71
PGDOND5X	Testing & Quality Assurance	18	0.147	\$2,774.93	\$1,471.71
PGDONC1X	Production Planning	18	0.148	\$2,793.80	\$1,481.72
PGDONC2X	Production	18	0.148	\$2,793.81	\$1,481.72

Stage 2

Standard Length

UNIT OF STUDY		DELIVERY		UNIT FEE	*MAXIMUM VSL AMOUNT
CODE	NAME	# Weeks	EFTSL		
PGDOND6X	Psychology & Economics	18	0.147	\$2,994.73	\$1,572.15
PGDOND7X	Designing the User Experience	18	0.147	\$2,994.73	\$1,572.15
PGDOND8X	Production for Clients	18	0.147	\$2,994.73	\$1,572.15
PGDOND9X	Virtual and Extended Realities	18	0.148	\$3,015.09	\$1,582.86
PGDONC3X	Proof of Concept	18	0.148	\$3,015.09	\$1,582.86

Double Length

UNIT OF STUDY		DELIVERY		UNIT FEE	*MAXIMUM VSL AMOUNT
CODE	NAME	# Weeks	EFTSL		
PGDONC4X	Major Production	28	0.230	\$4,685.63	\$2,459.83



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Game Programming

Stage 1

Standard Length

UNIT OF STUDY		DELIVERY		UNIT FEE	*MAXIMUM VSL AMOUNT
CODE	NAME	# Weeks	EFTSL		
PGDONP1X	Introduction to C++	18	0.138	\$2,448.58	\$1,299.00
PGDONP2X	Code Design and Data Structures	18	0.137	\$2,430.85	\$1,289.00
PGDONP3X	Maths for Games	18	0.137	\$2,430.85	\$1,289.00
PGDONP4X	Artificial Intelligence for Games	18	0.137	\$2,430.85	\$1,289.00
PGDONP5X	Introduction to C#	18	0.137	\$2,430.85	\$1,289.00
PGDONP6X	Cross-platform Development	18	0.137	\$2,430.85	\$1,289.00
PGDONC1X	Production Planning	18	0.138	\$2,448.58	\$1,299.00
PGDONC2X	Production	18	0.138	\$2,448.59	\$1,299.00

Stage 2

Standard Length

UNIT OF STUDY		DELIVERY		UNIT FEE	*MAXIMUM VSL AMOUNT
CODE	NAME	# Weeks	EFTSL		
PGDONP7X	Physics for Games	18	0.137	\$2,995.45	\$1,572.53
PGDONP8X	Computer Graphics	18	0.137	\$2,995.45	\$1,572.53
PGDONP9X	Complex Game Systems	18	0.137	\$2,995.45	\$1,572.53
PGDONP10X	Virtual and Extended Realities	18	0.138	\$3,017.31	\$1,584.02
PGDONC3X	Proof of Concept	18	0.138	\$3,017.31	\$1,584.02

Double Length

UNIT OF STUDY		DELIVERY		UNIT FEE	*MAXIMUM VSL AMOUNT
CODE	NAME	# Weeks	EFTSL		
PGDONC4X	Major Production	28	0.214	\$4,679.03	\$2,456.37



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CUA60615 - Advanced Diploma of Screen and Media

Stage 1

Standard Length

UNIT OF STUDY		DELIVERY		UNIT FEE	*MAXIMUM VSL AMOUNT
CODE	NAME	# Weeks	EFTSL		
SMONA1X	3D Art Pipeline	18	0.147	\$2,447.91	\$1,298.26
SMONA2X	Principles of Animation	18	0.146	\$2,431.26	\$1,289.44
SMONA3X	Modelling and Texturing	18	0.146	\$2,431.26	\$1,289.44
SMONA4X	Character Animation	18	0.146	\$2,431.26	\$1,289.44
SMONA5X	Character Pipeline	18	0.146	\$2,431.26	\$1,289.44
SMONA6X	Digital Lighting and Compositing	18	0.146	\$2,431.25	\$1,289.44
SMONC1X	Production Planning	18	0.147	\$2,447.90	\$1,298.27
SMONC2X	Production	18	0.147	\$2,447.90	\$1,298.27

Stage 2

Standard Length

UNIT OF STUDY		DELIVERY		UNIT FEE	*MAXIMUM VSL AMOUNT
CODE	NAME	# Weeks	EFTSL		
SMONC3X	Pre-production	18	0.147	\$3,493.24	\$1,833.86

Double Length

UNIT OF STUDY		DELIVERY		UNIT FEE	*MAXIMUM VSL AMOUNT
CODE	NAME	# Weeks	EFTSL		
SMONA7X	Specialisation	28	0.227	\$5,394.33	\$2,831.89
SMONA8X	Visual Effects	28	0.227	\$5,394.33	\$2,831.89
SMONC4X	Major Production	28	0.228	\$5,418.10	\$2,844.36



Online Campus 2019 Tuition Fee Schedule Domestic Students

Graduate Diploma Level Qualifications

BSB80615 – Graduate Diploma of Management (Learning)*

Games Business

Standard Length

UNIT OF STUDY		DELIVERY		UNIT FEE	*MAXIMUM VSL AMOUNT
CODE	NAME	# Weeks	EFTSL		
GRAD01O-GB	Business Research & Development	18	0.125	\$1,903.12	\$1,292.75
GRAD02O-GB	Product Research & Development	18	0.125	\$1,903.12	\$1,292.75
GRAD03O-GB	Monetisation & Distribution	18	0.125	\$1,903.12	\$1,292.75
GRAD04O-GB	Product Definition	18	0.125	\$1,903.12	\$1,292.75
GRAD05O-GB	Establish Business Systems	18	0.125	\$1,903.13	\$1,292.75
GRAD06O-GB	Present a Business Case	18	0.125	\$1,903.13	\$1,292.75
GRAD07O-GB	Build a Community	18	0.125	\$1,903.13	\$1,292.75
GRAD08O-GB	Automation and Business Growth	18	0.125	\$1,903.13	\$1,292.75

Film Post Production

Standard Length

UNIT OF STUDY		DELIVERY		UNIT FEE	*MAXIMUM VSL AMOUNT
CODE	NAME	# Weeks	EFTSL		
GRAD01O-FPP	Studio Workflow	18	0.333	\$5,075.00	\$3,447.34
GRAD02O-FPP	Innovation and Development	18	0.333	\$5,075.00	\$3,447.33
GRAD03O-FPP	Studio in Production	18	0.333	\$5,075.00	\$3,447.33

*These courses coincide with Face to Face Campus Dates. Please contact Canberra Campus Reception for details about census dates and intake.

RPL UNITS OF STUDY

Recognition of Prior Learning (RPL) can be applied to all Units of Study for all qualifications listed in the tuition fee schedule.

Fees for RPL assessments of individual Units of Competency will be negotiated between Head of School and applicant upon receipt of RPL application.

The standard RPL cost for a course, or part thereof, is the maximum VSL amount listed in the tuition fee schedule.

The minimum RPL cost for a course, or part thereof, is 50% of the amount listed in the tuition fee schedule.

Fees for any further Units of Competency required to achieve a full qualification will be negotiated after RPL assessment has been conducted.