



**2023 DOMESTIC STUDENTS - TUITION FEE SCHEDULE**  
 SYDNEY MELBOURNE CANBERRA ADELAIDE ONLINE

# Game Art and Animation February 2023 Intake

The total cost of the Game Art and Animation program is \$50,800.00 over two years. The program is delivered through two Diploma qualifications in the first year and an Advanced Diploma qualification in the second year. See the tables below for the fee breakdown.

The VET Student Loans (VETSL) program assists eligible learners to pay tuition fees for approved Diploma and Advanced Diploma qualifications. Learners that are not eligible for VSL can access interest-free payment plans to pay their tuition fees over two years.

**CUA51020 - Diploma of Screen and Media | CUA51120 - Diploma of Visual Arts**

First year of the Advanced Diploma Study Pathway, full-time study on campus and online (day).

Units of Study		Delivery Details					Fee Information			
Code	Name	Start	End	Weeks	Census Date*	EFTSL**	Unit of Study Fee	Max. VETSL Amount <sup>^</sup>	Student Contribution with Max. VETSL <sup>^^</sup>	
DSM101-A	Modelling and Texturing <i>Screen and Media</i>	01-Feb-23	21-Apr-23	11	17-Mar-23	0.35	\$5,862.50	\$5,862.50	\$0.00	
DVA101-A	Modelling and Texturing <i>Visual Arts</i>	01-Feb-23	21-Apr-23	11	17-Mar-23	0.35	\$5,652.50	\$5,652.50	\$0.00	
DSM102-A	Animation and Character Development <i>Screen and Media</i>	26-Apr-23	08-Sep-23	18	02-Jun-23	0.35	\$5,862.50	\$5,862.50	\$0.00	
DVA102-A	Animation and Character Development <i>Visual Arts</i>	26-Apr-23	08-Sep-23	18	02-Jun-23	0.35	\$5,652.50	\$5,652.50	\$0.00	
DSM103-A	Research and Production <i>Screen and Media</i>	13-Sep-23	15-Dec-23	13	06-Oct-23	0.30	\$5,025.00	\$5,025.00	\$0.00	
DVA103-A	Research and Production <i>Visual Arts</i>	13-Sep-23	15-Dec-23	13	06-Oct-23	0.30	\$4,845.00	\$4,845.00	\$0.00	
<b>Total Tuition Fee</b>							\$32,900.00	\$32,900.00	\$0.00	

**11151NAT - Advanced Diploma of Professional Game Development**

Second year of Advanced Diploma Study Pathway, full-time study on campus and online (day).

Learners commence this qualification in 2024 pending successful completion of the first year of the Advanced Diploma Study Pathway.

Units of Study		Delivery Details					Fee Information			
Code	Name	Start <sup>#</sup>	End <sup>#</sup>	Weeks	Census Date*	EFTSL**	Unit of Study Fee	Max. VETSL Amount <sup>^</sup>	Student Contribution with Max. VETSL <sup>^^</sup>	
PGD201-A	Game Environments ADPGD	29-Jan-24	26-Apr-24	12	23-Feb-24	0.35	\$6,265.00	\$6,265.00	\$0.00	
PGD202-A	Game Characters ADPGD	29-Apr-24	16-Aug-24	14	31-May-24	0.35	\$6,265.00	\$6,265.00	\$0.00	
PGD203-A	Major Production ADPGD	19-Aug-24	13-Dec-24	16	20-Sep-24	0.30	\$5,370.00	\$5,370.00	\$0.00	
<b>Total Tuition Fee</b>							\$17,900.00	\$17,900.00	\$0.00	

\***Census date** is the last day learners can complete their eCAF to apply for VETSL for that Unit of Study or withdraw their enrolment without incurring a debt for that Unit of Study.

\*\***EFTSL** stands for Equivalent Full-Time Student Load.

<sup>^</sup>**Max. VETSL Amount** refers to the Maximum VET Students Loans available for eligible learners per Unit of Study. Maximum VETSL accessible for each course is subject to approval by The Department of Education. For more information regarding eligibility or accessing VETSL, please speak to your Campus Administration or visit <http://www.education.gov.au/vet-student-loans>

<sup>^^</sup>**Student Contribution with Max. VETSL** indicates the amount of tuition fees payable over the amount covered by VETSL for eligible learners. VETSL Course Caps for 2024 have not yet been determined and may change closer to the commencement date.

<sup>#</sup> **Start and end dates for 2024** - Please note that 2024 dates are indicative only.