Game Art and Animation February 2022 - Late Enrolments

This tuition fee schedule only applies to learners who enrolled in the February 2022 Diploma cohort after 4th February 2022, who have been notified of an adjustment required to their published census dates. If you did not receive an email notification regarding adjusted census dates, please refer to the original Tuition Fee Schedules published on the AIE website.

The total cost of the Game Art and Animation program is \$48,600.00 over two years. The program is delivered through two Diploma qualifications in the first year and an Advanced Diploma qualification in the second year. See the tables below for the fee breakdown.

The VET Student Loans (VETSL) program assists eligible learners to pay tuition fees for approved Diploma and Advanced Diploma qualifications. Learners that are not eligible for VSL can access interest-free payment plans to pay their tuition fees over two years.

CUA51020 - Diploma of Screen and Media | CUA51120 - Diploma of Visual Arts

First year of the Advanced Diploma Study Pathway, full-time study on campus and online (day).

Units of Study	Delivery Details					Fee Information				
Code	Name	Start	End	Weeks	Census Date*	EFTSL**	Unit of Study Fee	Max. VETSL Amount^	Student Contribution with Max. VETSL^^	
DSM101-A	Modelling and Texturing Screen and Media	02-Feb-22	15-Apr-22	11	03-Mar-22	0.35	\$5,670.00	\$5,670.00	\$0.00	
DVA101-A	Modelling and Texturing <i>Visual Arts</i>	02-Feb-22	15-Apr-22	11	03-Mar-22	0.35	\$5,547.50	\$5,547.50	\$0.00	
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DSM102-A	Animation and Character Development Screen and Media	20-Apr-22	02-Sep-22	18	20-May-22	0.35	\$5,670.00	\$5,670.00	\$0.00	
DVA102-A	Animation and Character Development Visual Arts	20-Apr-22	02-Sep-22	18	20-May-22	0.35	\$5,547.50	\$5,547.50	\$0.00	
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DSM103-A	Research and Production Screen and Media	07-Sep-22	09-Dec-22	13	30-Sep-22	0.30	\$4,860.00	\$4,860.00	\$0.00	
DVA103-A	Research and Production <i>Visual Arts</i>	07-Sep-22	09-Dec-22	13	30-Sep-22	0.30	\$4,755.00	\$4,755.00	\$0.00	
	·						\$32.050.00			
					Total Tuition Fee			\$32,050.00	\$0.00	

10702NAT - Advanced Diploma of Professional Game Development

Second year of Advanced Diploma Study Pathway, full-time study on campus and online (day).

Learners commence this qualification in 2023 pending successful completion of the first year of the Advanced Diploma Study Pathway.

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Units of Study		Delivery Details				Fee Information					
Code	Name	Start#	End#	Weeks	Census Date*	EFTSL**	Unit of Study Fee	Max. VETSL Amount^	Student Contribution with Max. VETSL^^		
PGD201-A	Game Environments ADPGD	30-Jan-23	28-Apr-23	12	17-Feb-23	0.35	\$5,792.50	\$5,792.50	\$0.00		
PGD202-A	Game Characters ADPGD	01-May-23	11-Aug-23	14	26-May-23	0.35	\$5,792.50	\$5,792.50	\$0.00		
PGD203-A	Major Production ADPGD	14-Aug-23	08-Dec-23	16	08-Sep-23	0.30	\$4,965.00	\$4,965.00	\$0.00		
				Total Tuition Fee			\$16,550.00	\$16,550.00	\$0.00		

^{*}Census date is the last day learners can complete their eCAF to apply for VETSL for that Unit of Study or withdraw their enrolment without incurring a debt for that Unit of Study.

^{**}EFTSL stands for Equivalent Full-Time Student Load.

[^]Max. VETSL Amount refers to the Maximum VET Students Loans available for eligible learners per Unit of Study. Maximum VETSL accessible for each course is subject to approval by The Department of Education. For more information regarding eligibility or accessing VETSL, please speak to your Campus Administration or visit http://www.education.gov.au/vet-student-loans

^{^^}Student Contribution with Max. VETSL indicates the amount of tuition fees payable over the amount covered by VETSL for eligible learners. VETSL Course Caps for 2023 have not yet been determined and may change closer to the commencement date.

[#] Start and end dates for 2023 - Please note that 2023 dates are indicative only.